

MAGE

THE AWAKENING

NAME:
PLAYER:
CHRONICLE:

VIRTUE:
VICE:
CONCEPT:

PATH:
ORDER:
LEGACY:

ATTRIBUTES

| | | | | | | |
|------------|--------------|-------|-----------|-------|--------------|-------|
| POWER | Intelligence | 00000 | Strength | 00000 | Presence | 00000 |
| FINESSE | Wits | 00000 | Dexterity | 00000 | Manipulation | 00000 |
| RESISTANCE | Resolve | 00000 | Stamina | 00000 | Composure | 00000 |

SKILLS

MENTAL

- Rote Skill*
(-3 unskilled)
- Academics _____ 00000
 - Computer _____ 00000
 - Crafts _____ 00000
 - Investigation _____ 00000
 - Medicine _____ 00000
 - Occult _____ 00000
 - Politics _____ 00000
 - Science _____ 00000

PHYSICAL

- Rote Skill*
(-1 unskilled)
- Athletics _____ 00000
 - Brawl _____ 00000
 - Drive _____ 00000
 - Firearms _____ 00000
 - Larceny _____ 00000
 - Stealth _____ 00000
 - Survival _____ 00000
 - Weaponry _____ 00000

SOCIAL

- Rote Skill*
(-1 unskilled)
- Animal Ken _____ 00000
 - Empathy _____ 00000
 - Expression _____ 00000
 - Intimidation _____ 00000
 - Persuasion _____ 00000
 - Socialize _____ 00000
 - Streetwise _____ 00000
 - Subterfuge _____ 00000

OTHER TRAITS

ARCANA

- Death _____ 00000
- Fate _____ 00000
- Forces _____ 00000
- Life _____ 00000
- Matter _____ 00000
- Mind _____ 00000
- Prime _____ 00000
- Spirit _____ 00000
- Space _____ 00000
- Time _____ 00000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

FLAWS

- _____
- _____
- _____
- _____
- _____

PROTECTIVE SPELLS

| NAME | POINTS |
|-------|--------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

HEALTH

00000000000000
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WILLPOWER

000000000000
□□□□□□□□□□

Gnosis

000000000000

MANA

□□□□□□□□□□
□□□□□□□□□□

WISDOM

- 10 _____ 0
- 9 _____ 0
- 8 _____ 0
- 7 _____ 0
- 6 _____ 0
- 5 _____ 0
- 4 _____ 0
- 3 _____ 0
- 2 _____ 0
- 1 _____ 0

Size: _____
 Speed: _____
 Defense: _____
 Armor: _____
 Initiative Mod: _____
 Experience: _____

MAGE

THE AWAKENING

ACTIVE SPELLS

Max = Gnosis+3

SPELLS CAST UPON SELF

Spell Tolerance = Stamina;
-1 dice per extra spell.

NIMBUS

PARADOX MARKS

Bedlam: _____

Brand: _____

DEDICATED MAGICAL TOOL

EXPERIENCE

ARCANE EXPERIENCE

NOTES

| ARCANA | LEVEL | NAME | DP | BOOK/PAGE |
|--------|-------|------|----|-----------|
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ENCHANTED ITEMS

| TYPE | POWER | DP | MANA |
|------|-------|----|------|
| | | | |
| | | | |
| | | | |

COMBAT

| WEAPON/ATTACK | DICE MOD. | SIZE | RANGE | CLIP |
|---------------|-----------|------|-------|------|
| | | | | |
| | | | | |
| | | | | |

FAMILIAR

Type: _____

Description: _____

Power: _____

Finesse: _____

Resistance: _____

Skills: _____

Influence: _____

Ban: _____

Size: _____ Speed: _____

Defense: _____ Initiative: _____

NUMINA

CORPUS/HEALTH

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WILLPOWER

00000000000000

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ESSENCE

□□□□□□□□□□□□

MAGE

THE AWAKENING

OTHER TRAITS

| | | |
|------------|------------|------------|
| _____00000 | _____00000 | _____00000 |
| _____00000 | _____00000 | _____00000 |
| _____00000 | _____00000 | _____00000 |
| _____00000 | _____00000 | _____00000 |

EXPANDED MERITS

ALLIES

RESOURCES

CONTACTS

SLEEPWALKER RETAINER

LIBRARY

STATUS

MENTOR

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

ARTIFACTS

MISC

SANCTUM

LOCATION

DESCRIPTION

