

MAGE

THE WILD WEST

Name:
Player:
Chronicle:

Virtue:
Vice:
Concept:

Path:
Order:
Legacy:

Attributes

POWER	Intelligence	00000	Strength	00000	Presence	00000
	Wits	00000	Dexterity	00000	Manipulation	00000
FINESSE	Resolve	00000	Stamina	00000	Composure	00000

Skills

Mental

(3 unskilled)

- Academics 00000
- Crafts 00000
- Investigation 00000
- Medicine 00000
- Occult 00000
- Politics 00000
- Science 00000
- Technology 00000

Physical

(1 unskilled)

- Athletics 00000
- Brawl 00000
- Firearms 00000
- Larceny 00000
- Ride 00000
- Stealth 00000
- Survival 00000
- Weaponry 00000

Social

(1 unskilled)

- Animal Ken 00000
- Empathy 00000
- Expression 00000
- Intimidation 00000
- Persuasion 00000
- Socialize 00000
- Streetwise 00000
- Subterfuge 00000

Other Traits

Arcana

- Death: 00000
- Fate: 00000
- Forces: 00000
- Life: 00000
- Matter: 00000
- Mind: 00000
- Prime: 00000
- Spirit: 00000
- Space: 00000
- Time: 00000

Merits

- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000

Flaws

- _____
- _____
- _____

Protective Spells

Name	Points
_____	_____
_____	_____
_____	_____
_____	_____

Health

- 00000000000000
- 00000000000000

Willpower

- 000000000000
- 000000000000

Gnosis

- 000000000000

Mana

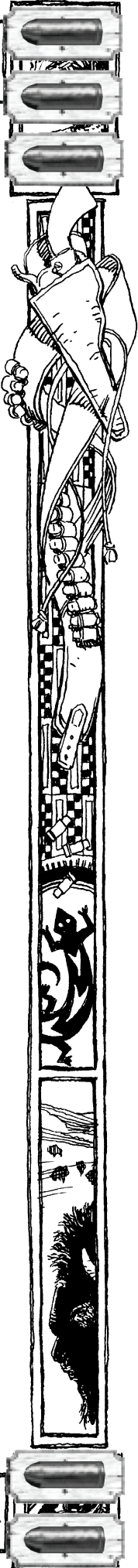
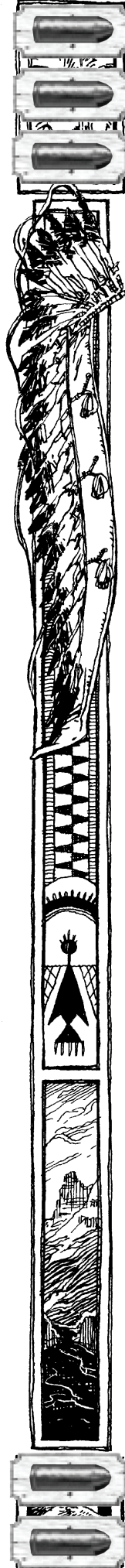
- 000000000000
- 000000000000

Points Per Turn: _____

Wisdom

- 10 _____ 0
- 9 _____ 0
- 8 _____ 0
- 7 _____ 0
- 6 _____ 0
- 5 _____ 0
- 4 _____ 0
- 3 _____ 0
- 2 _____ 0
- 1 _____ 0

- Size: _____
- Speed: _____
- Defense: _____
- Armor: _____
- Initiative Mod: _____
- Experience: _____



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Active Spells

Max = Gnosis+3

Spells Cast Upon Self

Spell tolerance = Stamina;
-1 dice per extra spell

Nimbus

Paradox Marks

Bedlam: _____
Brand: _____

Dedicated Magical Tool

Arcana Based Tools:

Experience

Arcane Experience

Rotes

Arcana	Level	Name	Dice Pool	Page #
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Enchanted Items

Type	Power	Dice Pool	Mana
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Combat

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Familiar

Type: _____
Description: _____
Power: _____
Finesse: _____
Resistance: _____
Skills: _____
Influence: _____
Ban: _____
Size: _____ Speed: _____
Defense: _____ Initiative: _____

Numina

Corpus/Health

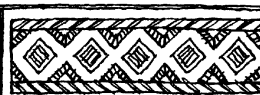
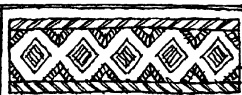
○○○○○○○○○○○○○○○○
□□□□□□□□□□□□□□

Willpower

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Essence

□□□□□□□□□□□□



MAGE

THE WILD WEST

Expanded Merits

Allies

Mentor

Artifact

Resources

Contacts

Retainer

Destiny

Status

Library

Other(_____)

Possessions

Gear(Carried)

Equipment(Owned)

Vehicles

Misc.

Animal

Name: _____ Type: _____

Intelligence: ___ Wits: ___ Resolve: ___ Strength: ___ Dexterity: ___ Stamina: ___ Presence: ___ Manipulation: ___ Composure: ___

Skills: _____

Health: _____ Willpower: _____ Size: _____ Speed: _____ Defense: _____ Initiative: _____

Weapons/Attacks _____ Damage _____ Dice Pool _____ Special Notes _____

Sanctum

Location

Description



MAGE

THE WILD WEST

History

Goals/Destiny

Description

Shadow Name: _____
Age: _____
Apparent Age: _____
Date of Birth: _____
Age of Awakening: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Attainments

Name

Description

Name	Description
_____	_____
_____	_____
_____	_____
_____	_____

Cabal

Name: _____

Member

Path/Order

Thoughts

Member	Path/Order	Thoughts
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

