

# Mummy

## the CURSE

Name:  
Player:  
Chronicle:

Virtue:  
Vice:  
Concept:

Decree:  
Guild:  
Judge:

### ATTRIBUTES

<b>POWER</b>	<input type="checkbox"/> Intelligence	00000	<input type="checkbox"/> Strength	00000	<input type="checkbox"/> Presence	00000
<b>FINESSE</b>	<input type="checkbox"/> Wits	00000	<input type="checkbox"/> Dexterity	00000	<input type="checkbox"/> Manipulation	00000
<b>RESISTANCE</b>	<input type="checkbox"/> Resolve	00000	<input type="checkbox"/> Stamina	00000	<input type="checkbox"/> Composure	00000

### SKILLS

#### MENTAL

(-3 unskilled)

<input type="checkbox"/> Academics	00000
<input type="checkbox"/> Computer	00000
<input type="checkbox"/> Crafts	00000
<input type="checkbox"/> Investigation	00000
<input type="checkbox"/> Medicine	00000
<input type="checkbox"/> Occult	00000
<input type="checkbox"/> Politics	00000
<input type="checkbox"/> Science	00000

#### PHYSICAL

(-1 unskilled)

<input type="checkbox"/> Athletics	00000
<input type="checkbox"/> Brawl	00000
<input type="checkbox"/> Drive	00000
<input type="checkbox"/> Firearms	00000
<input type="checkbox"/> Larceny	00000
<input type="checkbox"/> Stealth	00000
<input type="checkbox"/> Survival	00000
<input type="checkbox"/> Weaponry	00000

#### SOCIAL

(-1 unskilled)

<input type="checkbox"/> Animal Ken	00000
<input type="checkbox"/> Empathy	00000
<input type="checkbox"/> Expression	00000
<input type="checkbox"/> Intimidation	00000
<input type="checkbox"/> Persuasion	00000
<input type="checkbox"/> Socialize	00000
<input type="checkbox"/> Streetwise	00000
<input type="checkbox"/> Subterfuge	00000

### OTHER TRAITS

#### MERITS

<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000

#### FLAWS

_____
_____
_____

#### PILLARS

Ab	00000
Ba	00000
Ha	00000
Ren	00000
Sheut	00000

#### AFFINITIES

_____
_____
_____
_____
_____

#### HEALTH

00000000000000
□□□□□□□□□□

#### WILLPOWER

0000000000
□□□□□□□□

#### SEKHEM

0000000000
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#### MEMORY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Experience: \_\_\_\_\_

#### UTTERANCES

_____
_____
_____
_____
_____