

WIAA-KOP

"BARRIERS OF THE BISHARU"

Name:
 Player:
 Chronicle:

Virtue:
 Vice:
 Concept:

Decree:
 Judge:
 Cult:

ATTRIBUTES

POWER	<input type="checkbox"/> Intelligence	00000	<input type="checkbox"/> Strength	00000	<input type="checkbox"/> Presence	00000
FINESSE	<input type="checkbox"/> Wits	00000	<input type="checkbox"/> Dexterity	00000	<input type="checkbox"/> Manipulation	00000
RESISTANCE	<input type="checkbox"/> Resolve	00000	<input type="checkbox"/> Stamina	00000	<input type="checkbox"/> Composure	00000

SKILLS

MENTAL

(-3 unskilled)

<input type="checkbox"/> Academics	00000
<input type="checkbox"/> Computer	00000
<input type="checkbox"/> Crafts	00000
<input type="checkbox"/> Investigation	00000
<input type="checkbox"/> Medicine	00000
<input type="checkbox"/> Occult	00000
<input type="checkbox"/> Politics	00000
<input type="checkbox"/> Science	00000

PHYSICAL

(-1 unskilled)

<input type="checkbox"/> Athletics	00000
<input type="checkbox"/> Brawl	00000
<input type="checkbox"/> Drive	00000
<input type="checkbox"/> Firearms	00000
<input type="checkbox"/> Larceny	00000
<input type="checkbox"/> Stealth	00000
<input type="checkbox"/> Survival	00000
<input type="checkbox"/> Weaponry	00000

SOCIAL

(-1 unskilled)

<input type="checkbox"/> Animal Ken	00000
<input type="checkbox"/> Empathy	00000
<input type="checkbox"/> Expression	00000
<input type="checkbox"/> Intimidation	00000
<input type="checkbox"/> Persuasion	00000
<input type="checkbox"/> Socialize	00000
<input type="checkbox"/> Streetwise	00000
<input type="checkbox"/> Subterfuge	00000

OTHER TRAITS

MERITS

<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000

FLAWS

PILLARS

Ab	00000
Ba	00000
Ha	00000
Ren	00000
Sheut	00000

AFFINITIES

HEALTH

00000000000000
□□□□□□□□□□

WILLPOWER

0000000000
□□□□□□□□

SEKHEM

0000000000

MEMORY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

Size:	_____	Speed:	_____
Defense:	_____	Armor:	_____
Initiative Mod:	_____		
Experience:	_____		

UTTERANCES

WAR-KOP

"BARRERS OF THE BARRIERS"

OTHER TRAITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

KEY MEMORIES

VESSELS

Name: _____
 Type: _____
 Dice Pool: _____
 Description: _____

Name: _____
 Type: _____
 Dice Pool: _____
 Description: _____

Name: _____
 Type: _____
 Dice Pool: _____
 Description: _____

CULT

DESCRIPTION

Hair: _____ Height: _____
 Eyes: _____ Weight: _____
 Sex: _____ Race: _____

EQUIPMENT

Item	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

COMBAT

Weapon/Attack	Dice Mod.	Range	Clip	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

TOMB
