



MUMMY

The Resurrection

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Amenti:
Hamartia:
Inheritance:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

SOCIAL

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

MENTAL

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000
_____ 00000
_____ 00000

SKILLS

Animal Ken _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000
_____ 00000
_____ 00000

KNOWLEDGES

Academics _____ 00000
Computer _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000
Technology _____ 00000
_____ 00000
_____ 00000

ADVANTAGES

BACKGROUNDS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

HEKAU

Amulets _____ 00000
Alchemy _____ 00000
Celestial _____ 00000
Effigy _____ 00000
Necromancy _____ 00000
Nomenclature _____ 00000

SPELLS/RITUALS

OTHER TRAITS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

BALANCE

0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0

HEALTH

Bruised
Hurt - 1
Injured - 1
Wounded - 2
Mauled - 2
Crippled - 5
Incapacitated
Broken/Scorched
Crushed/Burned
Dismembered/Incinerated
Pulverized/Cremated
Dust/Ash

EXPERIENCE

SEKHEM

