

Chronicles of Darkness

DARK ERAS

Name:

Virtue:

Chronicle:

Age:

Vice:

Faction:

Player:

Concept:

Era:

ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

Mental

(-3 unskilled)

- Academics _____ 00000
- Crafts _____ 00000
- Enigmas _____ 00000
- Investigation _____ 00000
- Medicine _____ 00000
- Occult _____ 00000
- Politics _____ 00000
- Science _____ 00000

Physical

(-1 unskilled)

- Archery _____ 00000
- Athletics _____ 00000
- Brawl _____ 00000
- Firearms _____ 00000
- Larceny _____ 00000
- Ride _____ 00000
- Stealth _____ 00000
- Survival _____ 00000
- Weaponry _____ 00000

Social

(-1 unskilled)

- Animal Ken _____ 00000
- Empathy _____ 00000
- Expression _____ 00000
- Intimidation _____ 00000
- Persuasion _____ 00000
- Socialize _____ 00000
- Streetwise _____ 00000
- Subterfuge _____ 00000

OTHER TRAITS

Merits

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

- Size: _____
- Speed: _____
- Defense: _____
- Armor: _____
- Initiative Mod: _____
- Beats:
- Experiences: _____

Health

00000000000000

Willpower

0000000000

Integrity

0000000000

Conditions

- _____
- _____
- _____

Aspirations

- _____
- _____
- _____

Weapon/Attack	Dmg	Range	Clip	Init	Str	Size
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Merits 7 • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 for adult humans
 Defense = Lowest of Dexterity or Wits + Athletics • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Integrity = 7

Chronicles of Darkness
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OTHER TRAITS

00000	00000	00000
00000	00000	00000
00000	00000	00000
00000	00000	00000

BREAKING POINTS

EXPERIENCES

TOTAL:

Gained From: _____

TOTAL SPENT: _____
 Spent On: _____

COMBAT

Weapon/Attack	Damage	Range	Clip	Initiative	Strength	Size

Armor

Rating: _____
 Strength: _____
 Defense: _____
 Speed: _____
 Description: _____

ENG
MEM

Chronicles of Darkness DARK ERAS

EXPANDED MERITS

Allies

Contacts

Fame

Other(_____)

Mentor

Resources

Retainer

Other(_____)

POSSESSIONS

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Vehicle	Durability	Structure	Size	Acceleration	Safe Speed	Max Speed	Handling
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____

RESIDENCE

Location	Description
_____	_____
_____	_____
_____	_____

Chronicles of Darkness DARK ERAS

HISTORY

Goals

DESCRIPTION

Age: _____

Date of Birth: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

Distinguishing Characteristics: _____

VISUALS

Group Chart

Character Sketch

