

WORLD OF DARKNESS Dark Ages

Name: _____ Virtue: _____ Chronicle: _____
 Age: _____ Vice: _____ Faction: _____
 Player: _____ Concept: _____ Group Name: _____

Attributes

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

Skills

Mental

(3 unskilled)

Academics _____ 00000
 Crafts _____ 00000
 Investigation _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Science _____ 00000
 _____ 00000

Physical

(1 unskilled)

Archery _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Larceny _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 Weaponry _____ 00000
 _____ 00000

Social

(1 unskilled)

Animal Ken _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Persuasion _____ 00000
 Socialize _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Other Traits

Merits

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Flaws

Size: _____
 Speed: _____
 Defense: _____
 Armor: _____
 Initiative Mod: _____
 Experience: _____

Wealth

00000000000000
 □□□□□□□□□□□□

Willpower

000000000000
 □□□□□□□□□□

Morality

10 _____ 0
 9 _____ 0
 8 _____ 0
 7 _____ 0
 6 _____ 0
 5 _____ 0
 4 _____ 0
 3 _____ 0
 2 _____ 0
 1 _____ 0

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

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Other Traits

00000	00000	00000
00000	00000	00000
00000	00000	00000
00000	00000	00000

Derangements

Type: _____
Description: _____

Type: _____
Description: _____

Type: _____
Description: _____

Experience

TOTAL:

Gained From:

Total Spent: _____

Spent On:

Experience Remaining: _____

Combat

Weapon/Attack	Damage	Range	Ammo	Size	Strength	Cost

Armor

Rating: _____
Strength: _____
Defense: _____
Speed: _____
Description: _____

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Expanded Merits

Allies

Contacts

Fame

Other(_____)

Mentor

Resources

Retainer

Other(_____)

Possessions

Gear(Carried)

Equipment(Owned)

Animal

Name: _____ Type: _____

Intelligence:___ Wits:___ Resolve:___ Strength:___ Dexterity:___ Stamina:___ Presence:___ Manipulation:___ Composure:___

Skills: _____

Health:_____ Willpower:_____ Size:_____ Speed:_____ Defense:_____ Initiative:_____

Weapons/Attacks _____ Damage _____ Dice Pool _____ Special Notes _____

Dwelling

Location

Description
