

# WORLD OF DARKNESS: WORLD WAR II

**NAME:**  
**AGE:**  
**PLAYER:**

**VIRTUE:**  
**VICE:**  
**CONCEPT:**

**UNIT:**  
**RANK:**  
**CHRONICLE:**

## ATTRIBUTES

<b>POWER</b>	Intelligence ●0000	Strength ●0000	Presence ●0000
<b>FINESSE</b>	Wits ●0000	Dexterity ●0000	Manipulation ●0000
<b>RESISTANCE</b>	Resolve ●0000	Stamina ●0000	Composure ●0000

## SKILLS

### MENTAL

*(-3 unskilled)*

Academics	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000
Tactics	00000

### PHYSICAL

*(-1 unskilled)*

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

### SOCIAL

*(-1 unskilled)*

Animal Ken	00000
Empathy	00000
Intimidation	00000
Leadership	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

## OTHER TRAITS

### MERITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

### TRAINING

_____
_____
_____
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### FLAWS

_____
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_____

Experience: \_\_\_\_\_

### HEALTH

00000000000000
□□□□□□□□□□□□

### WILLPOWER

0000000000
□□□□□□□□□□

### SANITY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

Size: \_\_\_\_\_ Armor: \_\_\_\_\_  
Speed: \_\_\_\_\_ Defense: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_

Weapon	Dice Mod.	Range	Rate	Conceal
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____