

SCION



Name _____ Calling _____ Pantheon _____

Player _____ Nature _____

ATTRIBUTES

| Physical | Social | Mental |
|------------------------------------|---------------------------------------|---------------------------------------|
| Strength 0000000000 ☆ □□□□□□□□ | Charisma 0000000000 ☆ □□□□□□□□ | Perception 0000000000 ☆ □□□□□□□□ |
| Dexterity 0000000000 ☆ □□□□□□□□ | Manipulation 0000000000 ☆ □□□□□□□□ | Intelligence 0000000000 ☆ □□□□□□□□ |
| Stamina 0000000000 ☆ □□□□□□□□ | Appearance 0000000000 ☆ □□□□□□□□ | Wits 0000000000 ☆ □□□□□□□□ |

ABILITIES

| | | |
|---|--|---|
| <input type="checkbox"/> Academics _____ 00000 | <input type="checkbox"/> Craft _____ 00000 | <input type="checkbox"/> Melee _____ 00000 |
| <input type="checkbox"/> Animal Ken _____ 00000 | <input type="checkbox"/> _____ 00000 | <input type="checkbox"/> Occult _____ 00000 |
| <input type="checkbox"/> Art _____ 00000 | <input type="checkbox"/> _____ 00000 | <input type="checkbox"/> Politics _____ 00000 |
| <input type="checkbox"/> _____ 00000 | <input type="checkbox"/> Empathy _____ 00000 | <input type="checkbox"/> Presence _____ 00000 |
| <input type="checkbox"/> Athletics _____ 00000 | <input type="checkbox"/> Fortitude _____ 00000 | <input type="checkbox"/> Science _____ 00000 |
| <input type="checkbox"/> Awareness _____ 00000 | <input type="checkbox"/> Integrity _____ 00000 | <input type="checkbox"/> _____ 00000 |
| <input type="checkbox"/> Brawl _____ 00000 | <input type="checkbox"/> Investigation _____ 00000 | <input type="checkbox"/> _____ 00000 |
| <input type="checkbox"/> Command _____ 00000 | <input type="checkbox"/> Larceny _____ 00000 | <input type="checkbox"/> Stealth _____ 00000 |
| <input type="checkbox"/> Control _____ 00000 | <input type="checkbox"/> Marksmanship _____ 00000 | <input type="checkbox"/> Survival _____ 00000 |
| <input type="checkbox"/> _____ 00000 | <input type="checkbox"/> Medicine _____ 00000 | <input type="checkbox"/> Thrown _____ 00000 |

BIRTHRIGHTS

| |
|-------------|
| _____ 00000 |
| _____ 00000 |
| _____ 00000 |
| _____ 00000 |
| _____ 00000 |
| _____ 00000 |

WEAPONS

| Weapon | SPD | ACC | DMG | DEF | RNG |
|-----------------|-----|-----|-----|-----|-----|
| _____ / / / / / | | | | | |
| _____ / / / / / | | | | | |
| _____ / / / / / | | | | | |
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| _____ / / / / / | | | | | |

BOONS

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| _____ |
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| _____ |

WILLPOWER

| |
|------------|
| 0000000000 |
| □□□□□□□□ |

COMBAT

| |
|--------------------|
| Dodge DV: _____ |
| Parry DV: _____ |
| Join Battle: _____ |

VIRTUES

| |
|-------------|
| _____ 00000 |
| _____ □□□□ |
| _____ 00000 |
| _____ □□□□ |
| _____ 00000 |
| _____ □□□□ |
| _____ 00000 |
| _____ □□□□ |

KNACKS

| |
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| _____ |
| _____ |
| _____ |
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| _____ |

SOAK

| |
|-------------------------|
| B _____ L _____ A _____ |
|-------------------------|

ARMOR

| |
|-------------------------|
| B _____ L _____ A _____ |
|-------------------------|

LEGEND

| |
|---------------------|
| 000000000000 |
| □□□□□□□□□□ |
| Legend Points _____ |

HEALTH

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MOVEMENT

| |
|----------------------------------|
| Move _____ Dash _____ Jump _____ |
|----------------------------------|

Experience

| |
|---|
| Total _____ Spent _____ Remaining _____ |
|---|