

# THE CELESTIAL BUREAUCRACY

## THE CHINESE GODS

Name _____	Calling _____	God _____
Player _____	Nature _____	Band _____

### ATTRIBUTES

Physical		Social		Mental	
Strength	0000000000 □□□□□□□□	Charisma	0000000000 □□□□□□□□	Perception	0000000000 □□□□□□□□
Dexterity	0000000000 □□□□□□□□	Manipulation	0000000000 □□□□□□□□	Intelligence	0000000000 □□□□□□□□
Stamina	0000000000 □□□□□□□□	Appearance	0000000000 □□□□□□□□	Wits	0000000000 □□□□□□□□

### ABILITIES

<input type="checkbox"/> Academics _____	00000	<input type="checkbox"/> Craft _____	00000	<input type="checkbox"/> Melee _____	00000
<input type="checkbox"/> Animal Ken _____	00000	<input type="checkbox"/> _____	00000	<input type="checkbox"/> Occult _____	00000
<input type="checkbox"/> Art _____	00000	<input type="checkbox"/> _____	00000	<input type="checkbox"/> Politics _____	00000
<input type="checkbox"/> _____	00000	<input type="checkbox"/> Empathy _____	00000	<input type="checkbox"/> Presence _____	00000
<input type="checkbox"/> Athletics _____	00000	<input type="checkbox"/> Fortitude _____	00000	<input type="checkbox"/> Science _____	00000
<input type="checkbox"/> Awareness _____	00000	<input type="checkbox"/> Integrity _____	00000	<input type="checkbox"/> _____	00000
<input type="checkbox"/> Brawl _____	00000	<input type="checkbox"/> Investigation _____	00000	<input type="checkbox"/> _____	00000
<input type="checkbox"/> Command _____	00000	<input type="checkbox"/> Larceny _____	00000	<input type="checkbox"/> Stealth _____	00000
<input type="checkbox"/> Control _____	00000	<input type="checkbox"/> Marksmanship _____	00000	<input type="checkbox"/> Survival _____	00000
<input type="checkbox"/> _____	00000	<input type="checkbox"/> Medicine _____	00000	<input type="checkbox"/> Thrown _____	00000

### BIRTHRIGHTS

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### WEAPONS

Weapon	SPD	ACC	DMG	DEF	RNG
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/

### BOONS

\_\_\_\_\_ 00000  
 \_\_\_\_\_ □□□□□□□□  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### WILLPOWER

0000000000  
 □□□□□□□□

### VIRTUES

\_\_\_\_\_ 00000  
 \_\_\_\_\_ □□□□  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ □□□□  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ □□□□

### COMBAT

Dodge DV: \_\_\_\_\_  
 Parry DV: \_\_\_\_\_  
 Join Battle: \_\_\_\_\_

### KNACKS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### SOAK

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### ARMOR

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### LEGEND

000000000000  
 □□□□□□□□□□

Legend Points \_\_\_\_\_

### HEALTH

0	-1	-1	-2	-2	-4	I
□	□	□	□	□	□	□
□	□	□	□	□	□	□
□	□	□	□	□	□	□
□	□	□	□	□	□	□

### MOVEMENT

Move \_\_\_\_\_ Dash \_\_\_\_\_ Jump \_\_\_\_\_

### EXPERIENCE

Total \_\_\_\_\_ Spent \_\_\_\_\_ Remaining \_\_\_\_\_