

THE LOA

THE VOODOO GODS

| | | |
|--------------|---------------|------------|
| Name _____ | Calling _____ | God _____ |
| Player _____ | Nature _____ | Band _____ |

ATTRIBUTES

| Physical | | Social | | Mental | |
|-----------|------------------------|--------------|------------------------|--------------|------------------------|
| Strength | 0000000000 □□□□□□□□ | Charisma | 0000000000 □□□□□□□□ | Perception | 0000000000 □□□□□□□□ |
| Dexterity | 0000000000 □□□□□□□□ | Manipulation | 0000000000 □□□□□□□□ | Intelligence | 0000000000 □□□□□□□□ |
| Stamina | 0000000000 □□□□□□□□ | Appearance | 0000000000 □□□□□□□□ | Wits | 0000000000 □□□□□□□□ |

ABILITIES

| | | | | | |
|-------------------------------------|-------|--|-------|-----------------------------------|-------|
| <input type="checkbox"/> Academics | 00000 | <input type="checkbox"/> Craft | 00000 | <input type="checkbox"/> Melee | 00000 |
| <input type="checkbox"/> Animal Ken | 00000 | <input type="checkbox"/> | 00000 | <input type="checkbox"/> Occult | 00000 |
| <input type="checkbox"/> Art | 00000 | <input type="checkbox"/> | 00000 | <input type="checkbox"/> Politics | 00000 |
| <input type="checkbox"/> | 00000 | <input type="checkbox"/> Empathy | 00000 | <input type="checkbox"/> Presence | 00000 |
| <input type="checkbox"/> Athletics | 00000 | <input type="checkbox"/> Fortitude | 00000 | <input type="checkbox"/> Science | 00000 |
| <input type="checkbox"/> Awareness | 00000 | <input type="checkbox"/> Integrity | 00000 | <input type="checkbox"/> | 00000 |
| <input type="checkbox"/> Brawl | 00000 | <input type="checkbox"/> Investigation | 00000 | <input type="checkbox"/> | 00000 |
| <input type="checkbox"/> Command | 00000 | <input type="checkbox"/> Larceny | 00000 | <input type="checkbox"/> Stealth | 00000 |
| <input type="checkbox"/> Control | 00000 | <input type="checkbox"/> Marksmanship | 00000 | <input type="checkbox"/> Survival | 00000 |
| <input type="checkbox"/> | 00000 | <input type="checkbox"/> Medicine | 00000 | <input type="checkbox"/> Thrown | 00000 |

BIRTHRIGHTS

| | |
|-------|-------|
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |

WEAPONS

| Weapon | SPD | ACC | DMG | DEF | RNG |
|--------|-----|-----|-----|-----|-----|
| _____ | / | / | / | / | / |
| _____ | / | / | / | / | / |
| _____ | / | / | / | / | / |
| _____ | / | / | / | / | / |
| _____ | / | / | / | / | / |

BOONS

| |
|-------|
| _____ |
| _____ |
| _____ |
| _____ |
| _____ |

WILLPOWER

| |
|------------|
| 0000000000 |
| □□□□□□□□ |

VIRTUES

| | |
|-------|-------|
| _____ | 00000 |
| _____ | □□□□ |
| _____ | 00000 |
| _____ | □□□□ |
| _____ | 00000 |
| _____ | □□□□ |
| _____ | 00000 |
| _____ | □□□□ |

COMBAT

| |
|--------------------|
| Dodge DV: _____ |
| Parry DV: _____ |
| Join Battle: _____ |

KNACKS

| |
|-------|
| _____ |
| _____ |
| _____ |
| _____ |
| _____ |

SOAK

| |
|-------------------------|
| B _____ L _____ A _____ |
|-------------------------|

ARMOR

| |
|-------------------------|
| B _____ L _____ A _____ |
|-------------------------|

LEGEND

| |
|--------------|
| 000000000000 |
| □□□□□□□□□□ |

Legend Points _____

HEALTH

| | | | | | | |
|---|----|----|----|----|----|---|
| 0 | -1 | -1 | -2 | -2 | -4 | I |
| □ | □ | □ | □ | □ | □ | □ |
| □ | □ | □ | □ | □ | □ | □ |
| □ | □ | □ | □ | □ | □ | □ |
| □ | □ | □ | □ | □ | □ | □ |

MOVEMENT

| |
|------------|
| Move _____ |
| Dash _____ |
| Jump _____ |

Experience

| |
|-----------------|
| Total _____ |
| Spent _____ |
| Remaining _____ |