THE AMATSUKAMI

THE JAPANESE GODS

Name | Calling | Role

Player | Nature | Band

ATTRIBUTES

Physical		Social		Mental	
Strength	●○○○○○○○○○ ☆ □□□□□□□□□□	Charisma	●○○○○○○○○○ ☆ □□□□□□□□□□	Perception	●○○○○○○○○○ ☆ □□□□□□□□□□
Dexterity	●○○○○○○○○○ ☆ □□□□□□□□□□	Manipulation	●○○○○○○○○○ ☆ □□□□□□□□□□	Intelligence	●○○○○○○○○○ ☆ □□□□□□□□□□
Stamina	●○○○○○○○○○ ☆ □□□□□□□□□□	Appearance	●○○○○○○○○○ ☆ □□□□□□□□□□	Wits	●○○○○○○○○○ ☆ □□□□□□□□□□

ABILITIES

☐ Academics _____ ○○○○○	☐ Craft _____ ○○○○○	☐ Melee _____ ○○○○○
☐ Animal Ken _____ ○○○○○	☐ _____ ○○○○○	☐ Occult _____ ○○○○○
☐ Art _____ ○○○○○	☐ _____ ○○○○○	☐ Politics _____ ○○○○○
☐ _____ ○○○○○	☐ Empathy _____ ○○○○○	☐ Presence _____ ○○○○○
☐ Athletics _____ ○○○○○	☐ Fortitude _____ ○○○○○	☐ Science _____ ○○○○○
☐ Awareness _____ ○○○○○	☐ Integrity _____ ○○○○○	☐ _____ ○○○○○
☐ Brawl _____ ○○○○○	☐ Investigation _____ ○○○○○	☐ _____ ○○○○○
☐ Command _____ ○○○○○	☐ Larceny _____ ○○○○○	☐ Stealth _____ ○○○○○
☐ Control _____ ○○○○○	☐ Marksmanship _____ ○○○○○	☐ Survival _____ ○○○○○
☐ _____ ○○○○○	☐ Medicine _____ ○○○○○	☐ Thrown _____ ○○○○○

BIRTHRIGHTS

_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

WEAPONS

Weapon	SPD	ACC	DMG	DEF	RNG

BOONS

WILLPOWER

○○○○○○○○○○
□□□□□□□□□□

COMBAT

Dodge DV: _____
Parry DV: _____
Join Battle: _____

VIRTUES

_____ ●○○○○ □□□□□
_____ ●○○○○ □□□□□
_____ ●○○○○ □□□□□
_____ ●○○○○ □□□□□

KNACKS

SOAK

B____ L____ A____

ARMOR

B____ L____ A____

LEGEND

●●○○○○○○○○○○
□□□□□□□□□□□□

Legend Points ____|____

HEALTH

0	☐	☐	☐	☐	☐	☐	☐	
-1	☐	☐	☐	☐	☐	☐	☐	..
-1	☐	☐	☐	☐	☐	☐	☐	..
-2	☐	☐	☐	☐	☐	☐	☐	..
-2	☐	☐	☐	☐	☐	☐	☐	..
-4	☐	☐	☐	☐	☐	☐	☐	
I	☐							

MOVEMENT

Move | Dash | Jump

Experience

Total | Spent | Remaining

THE AMATSUKAMI

THE JAPANESE GODS

BOONS

Name	Rank

RELICS

KNACKS

HISTORY

DESCRIPTION

Age: _____ Height: _____

Hair: _____ Weight: _____

Eyes: _____ Race: _____

Sex: _____ Nationality: _____

CREATURE

FOLLOWER

GEAR & EQUIPMENT