

# SCION

## HERO



Name \_\_\_\_\_

Calling \_\_\_\_\_

Pantheon \_\_\_\_\_

Player \_\_\_\_\_

Nature \_\_\_\_\_

God \_\_\_\_\_

### ATTRIBUTES

#### Physical

Strength 0000000000  
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Dexterity 0000000000  
 □□□□□□□□□□

Stamina 0000000000  
 □□□□□□□□□□

#### Social

Charisma 0000000000  
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Manipulation 0000000000  
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Appearance 0000000000  
 □□□□□□□□□□

#### Mental

Perception 0000000000  
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Intelligence 0000000000  
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Wits 0000000000  
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### ABILITIES

- |   |  |   |
|---|--|---|
| <input type="checkbox"/> Academics _____ 00000  | <input type="checkbox"/> Craft _____ 00000         | <input type="checkbox"/> Melee _____ 00000    |
| <input type="checkbox"/> Animal Ken _____ 00000 | <input type="checkbox"/> _____ 00000               | <input type="checkbox"/> Occult _____ 00000   |
| <input type="checkbox"/> Art _____ 00000        | <input type="checkbox"/> _____ 00000               | <input type="checkbox"/> Politics _____ 00000 |
| <input type="checkbox"/> _____ 00000            | <input type="checkbox"/> Empathy _____ 00000       | <input type="checkbox"/> Presence _____ 00000 |
| <input type="checkbox"/> Athletics _____ 00000  | <input type="checkbox"/> Fortitude _____ 00000     | <input type="checkbox"/> Science _____ 00000  |
| <input type="checkbox"/> Awareness _____ 00000  | <input type="checkbox"/> Integrity _____ 00000     | <input type="checkbox"/> _____ 00000          |
| <input type="checkbox"/> Brawl _____ 00000      | <input type="checkbox"/> Investigation _____ 00000 | <input type="checkbox"/> _____ 00000          |
| <input type="checkbox"/> Command _____ 00000    | <input type="checkbox"/> Larceny _____ 00000       | <input type="checkbox"/> Stealth _____ 00000  |
| <input type="checkbox"/> Control _____ 00000    | <input type="checkbox"/> Marksmanship _____ 00000  | <input type="checkbox"/> Survival _____ 00000 |
| <input type="checkbox"/> _____ 00000            | <input type="checkbox"/> Medicine _____ 00000      | <input type="checkbox"/> Thrown _____ 00000   |

### BIRTHRIGHTS

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### WEAPONS

Weapon	SPD	ACC	DMG	DEF	RNG
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/
_____	/	/	/	/	/

### BOONS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### WILLPOWER

0000000000  
 □□□□□□□□□□

### COMBAT

Dodge DV: \_\_\_\_\_

Parry DV: \_\_\_\_\_

Join Battle: \_\_\_\_\_

### VIRTUES

\_\_\_\_\_ 00000  
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\_\_\_\_\_ 00000  
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\_\_\_\_\_ 00000  
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\_\_\_\_\_ 00000  
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### KNACKS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### SOAK

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### ARMOR

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### LEGEND

000000000000  
 □□□□□□□□□□□□

Legend Points \_\_\_\_\_ | \_\_\_\_\_

### Experience

Total:

### MOVEMENT

Move \_\_\_\_\_ Dash \_\_\_\_\_ Jump \_\_\_\_\_

### HEALTH

0 -1 -1 -2 -2 -4 I  
 □ □ □ □ □ □ □

Spent: \_\_\_\_\_ Remaining: \_\_\_\_\_

