

Dark Ages Vampire

Name:

Nature:

Clan:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Sire:

Attributes

Physical		Social		Mental	
Strength	_____00000000	Charisma	_____00000000	Perception	_____00000000
Dexterity	_____00000000	Manipulation	_____00000000	Intelligence	_____00000000
Stamina	_____00000000	Appearance	_____00000000	Wits	_____00000000

Abilities

Talents		Skills		Knowledges	
Alertness	_____00000000	Animal Ken	_____00000000	Academics	_____00000000
Athletics	_____00000000	Archery	_____00000000	Enigmas	_____00000000
Awareness	_____00000000	Crafts	_____00000000	hearth Wisdom	_____00000000
Brawl	_____00000000	Etiquette	_____00000000	Investigation	_____00000000
Empathy	_____00000000	Legerdemain	_____00000000	Law	_____00000000
Expression	_____00000000	Melee	_____00000000	Medicine	_____00000000
Intimidation	_____00000000	Performance	_____00000000	Occult	_____00000000
Leadership	_____00000000	Ride	_____00000000	Politics	_____00000000
Streetwise	_____00000000	Stealth	_____00000000	Seneschal	_____00000000
Subterfuge	_____00000000	Survival	_____00000000	Theology	_____00000000
	_____00000000		_____00000000		_____00000000

Advantages

Disciplines		Backgrounds		Virtues	
_____	_____00000000	_____	_____00000000	Conscience/Conviction	_____00000
_____	_____00000000	_____	_____00000000	Self-Control/Instinct	_____00000
_____	_____00000000	_____	_____00000000	Courage	_____00000
_____	_____00000000	_____	_____00000000		
_____	_____00000000	_____	_____00000000		
_____	_____00000000	_____	_____00000000		

Road		Health	
_____	_____0000000000	Bruised	<input type="checkbox"/>
_____	Bearing: _____ ()	hurt	-1 <input type="checkbox"/>
_____	Willpower	Injured	-1 <input type="checkbox"/>
_____	_____0000000000	Wounded	-2 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled	-2 <input type="checkbox"/>
_____	Blood Pool	Crippled	-5 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Incapacitated	<input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Weakness	
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Experience	
_____	Blood Per Turn: _____		

Attributes: 7/5/3 • Abilities: 13/9/5 • Disciplines: 4 • Backgrounds: 5 • Virtues: 7 • Freebie Points: 15 (7/5/2/1)