

# VAMPIRE

## THE MASQUERADE

Name:

Player:

Chronicle:

Nature:

Demeanor:

Concept:

Clan:

Generation:

Sire:

### Attributes

#### Physical

Strength \_\_\_\_\_ 00000000  
Dexterity \_\_\_\_\_ 00000000  
Stamina \_\_\_\_\_ 00000000

#### Social

Charisma \_\_\_\_\_ 00000000  
Manipulation \_\_\_\_\_ 00000000  
Appearance \_\_\_\_\_ 00000000

#### Mental

Perception \_\_\_\_\_ 00000000  
Intelligence \_\_\_\_\_ 00000000  
Wits \_\_\_\_\_ 00000000

### Abilities

#### Talents

\_\_\_\_\_ 00000000  
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#### Skills

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#### Knowledges

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### Advantages

#### Disciplines

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#### Backgrounds

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#### Virtues

Conscience/Conviction \_\_\_\_\_ 00000  
Self-Control/Instinct \_\_\_\_\_ 00000  
Courage \_\_\_\_\_ 00000

### Humanity/Path

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\_\_\_\_\_ 0000000000  
Bearing: \_\_\_\_\_ ( )

### Willpower

\_\_\_\_\_ 0000000000  
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### Blood Pool

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Blood Per Turn: \_\_\_\_\_

### Health

Bruised   
Hurt -1   
Injured -1   
Wounded -2   
Mauled -2   
Crippled -5   
Incapacitated

### Weakness

### Experience

