INCONNU

Name: **Nature:** **Clan:**
Player: **Demeanor:** **Generation:**
Chronicle: **Concept:** **Sire:**

Attributes

Physical
Strength ●OOOO
Dexterity ●OOOO
Stamina ●OOOO

Social
Charisma ●OOOO
Manipulation ●OOOO
Appearance ●OOOO

Mental
Perception ●OOOO
Intelligence ●OOOO
Wits ●OOOO

Abilities

Talents
Alertness OOOOO
Athletics OOOOO
Awareness OOOOO
Brawl OOOOO
Empathy OOOOO
Expression OOOOO
Intimidation OOOOO
Leadership OOOOO
Streetwise OOOOO
Subterfuge OOOOO
_____ OOOOO

Skills
Animal Ken OOOOO
Crafts OOOOO
Drive OOOOO
Etiquette OOOOO
Firearms OOOOO
Larceny OOOOO
Melee OOOOO
Performance OOOOO
Stealth OOOOO
Survival OOOOO
_____ OOOOO

Knowledges
Academics OOOOO
Computer OOOOO
Finance OOOOO
Investigation OOOOO
Law OOOOO
Medicine OOOOO
Occult OOOOO
Politics OOOOO
Science OOOOO
Technology OOOOO
_____ OOOOO

Advantages

Disciplines
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Backgrounds
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Virtues
Conscience/Conviction ●OOOO
Self-Control/Instinct ●OOOO
Courage ●OOOO

[Type Here]
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Humanity/Path
_____
O O O O O O O O O O
Bearing:_____( )

Willpower
O O O O O O O O O O
☐☐☐☐☐☐☐☐☐☐

Blood Pool
☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐
Blood Per Turn:_____

Health
Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Weakness

Experience

Attributes: 7/5/3 • Abilities:13/9/5 • Disciplines:3 • Backgrounds:5 • Virtues:7 • Freebie Points:15 (7/5/2/1)

INCONNU

Merits & Flaws

Merit	Cost

Flaw	Cost

Other Traits

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

Paths

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

Rituals

Ritual	Level

History

Goals

Description

Age: **Hair:**
Apparent Age: **Eyes:**
R.I.P: **Height:**
Sex: **Weight:**
Race: **Nationality:**

Allies & Contacts

Gear & Equipment

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal