



TAL' MAHE' RA

True Black Hand

Name:

Nature:

Clan:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Kamut:

Attributes

Physical

Social

Mental

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000
_____ 00000

Animal Ken _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000
_____ 00000

Academics _____ 00000
Computer _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000
Technology _____ 00000
_____ 00000

Advantages

Disciplines

Backgrounds

Virtues

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Conscience/Conviction _____ 00000
Self-Control/Instinct _____ 00000
Courage _____ 00000

Humanity/Path

Health

000000000000
Bearing: _____ ()

Willpower

000000000000
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Blood Pool

□□□□□□□□□□
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Blood Per Turn: _____

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Weakness

Experience

