

VAMPIRE

THE MASQUERADE

Name:

Player:

Chronicle:

Nature:

Demeanor:

Concept:

Clan:

Generation:

Sire:

Attributes

Physical

Strength _____ ●○○○○○○○○
Dexterity _____ ●○○○○○○○○
Stamina _____ ●○○○○○○○○

Social

Charisma _____ ●○○○○○○○○
Manipulation _____ ●○○○○○○○○
Appearance _____ ●○○○○○○○○

Mental

Perception _____ ●○○○○○○○○
Intelligence _____ ●○○○○○○○○
Wits _____ ●○○○○○○○○

Abilities

Talents

Alertness _____ ○○○○○○○○○
Athletics _____ ○○○○○○○○○
Awareness _____ ○○○○○○○○○
Brawl _____ ○○○○○○○○○
Empathy _____ ○○○○○○○○○
Expression _____ ○○○○○○○○○
Intimidation _____ ○○○○○○○○○
Leadership _____ ○○○○○○○○○
Streetwise _____ ○○○○○○○○○
Subterfuge _____ ○○○○○○○○○
_____ ○○○○○○○○○

Skills

Animal Ken _____ ○○○○○○○○○
Crafts _____ ○○○○○○○○○
Drive _____ ○○○○○○○○○
Etiquette _____ ○○○○○○○○○
Firearms _____ ○○○○○○○○○
Larceny _____ ○○○○○○○○○
Melee _____ ○○○○○○○○○
Performance _____ ○○○○○○○○○
Stealth _____ ○○○○○○○○○
Survival _____ ○○○○○○○○○
_____ ○○○○○○○○○

Knowledges

Academics _____ ○○○○○○○○○
Computer _____ ○○○○○○○○○
Finance _____ ○○○○○○○○○
Investigation _____ ○○○○○○○○○
Law _____ ○○○○○○○○○
Medicine _____ ○○○○○○○○○
Occult _____ ○○○○○○○○○
Politics _____ ○○○○○○○○○
Science _____ ○○○○○○○○○
Technology _____ ○○○○○○○○○
_____ ○○○○○○○○○

Advantages

Disciplines

_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○

Backgrounds

_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○
_____ ○○○○○○○○○

Virtues

Conscience/Conviction _____ ●○○○○
Self-Control/Instinct _____ ●○○○○
Courage _____ ●○○○○

Humanity/Path

○○○○○○○○○○○○
Bearing: _____ ()

Willpower

○○○○○○○○○○○○
□□□□□□□□□□

Blood Pool

□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□

Blood Per Turn: _____

Health

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Weakness

Experience

VAMPIRE

THE MASQUERADE

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Traits

_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO
_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO
_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO
_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO

Rituals

Paths

Name	Level	
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO
_____	_____	OOOOO

Experience

Derangements

Total: _____	_____
Total Spent: _____	_____
Spent On: _____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____
Rating: _____
Penalty: _____
Description: _____

VAMPIRE

THE MASQUERADE

Expanded Backgrounds

Allies

Mentor

Contacts

Resources

Fame

Retainers

Herd

Status

Influence

Other(_____)

Possessions

Gear(Carried)

Equipment(Owned)

Feeding Grounds

Vehicles

Blood Bonds/Vinculi

Bound To

Rating

Bound To

Rating

Havens

Location

Description

VAMPIRE

THE MASQUERADE

History

Prelude

Goals

Description

Age:	_____	_____
Apparent Age:	_____	_____
Date of Birth:	_____	_____
R.I.P.:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____

Visuals

Coterie Chart

Character Sketch

