

Dark Ages Vampire

Name:

Nature:

Clan:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Sire:

Attributes

Physical		Social		Mental	
Strength	_____0000000000	Charisma	_____0000000000	Perception	_____0000000000
Dexterity	_____0000000000	Manipulation	_____0000000000	Intelligence	_____0000000000
Stamina	_____0000000000	Appearance	_____0000000000	Wits	_____0000000000

Abilities

Talents		Skills		Knowledges	
Alertness	_____0000000000	Animal Ken	_____0000000000	Academics	_____0000000000
Athletics	_____0000000000	Archery	_____0000000000	Enigmas	_____0000000000
Awareness	_____0000000000	Crafts	_____0000000000	hearth Wisdom	_____0000000000
Brawl	_____0000000000	Etiquette	_____0000000000	Investigation	_____0000000000
Empathy	_____0000000000	Legerdemain	_____0000000000	Law	_____0000000000
Expression	_____0000000000	Melee	_____0000000000	Medicine	_____0000000000
Intimidation	_____0000000000	Performance	_____0000000000	Occult	_____0000000000
Leadership	_____0000000000	Ride	_____0000000000	Politics	_____0000000000
Streetwise	_____0000000000	Stealth	_____0000000000	Seneschal	_____0000000000
Subterfuge	_____0000000000	Survival	_____0000000000	Theology	_____0000000000
	_____0000000000		_____0000000000		_____0000000000

Advantages

Disciplines		Backgrounds		Virtues	
_____	_____0000000000	_____	_____0000000000	Conscience/Conviction	_____000000
_____	_____0000000000	_____	_____0000000000	Self-Control/Instinct	_____000000
_____	_____0000000000	_____	_____0000000000	Courage	_____000000
_____	_____0000000000	_____	_____0000000000		
_____	_____0000000000	_____	_____0000000000		
_____	_____0000000000	_____	_____0000000000		

Road		Health	
_____	_____000000000000	Bruised	<input type="checkbox"/>
_____	Bearing: _____ ()	hurt	-1 <input type="checkbox"/>
_____	Willpower	Injured	-1 <input type="checkbox"/>
_____	_____000000000000	Wounded	-2 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled	-2 <input type="checkbox"/>
_____	Blood Pool	Crippled	-5 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Incapacitated	<input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Weakness	
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Experience	
_____	Blood Per Turn: _____		

Attributes: 7/5/3 • Abilities: 13/9/5 • Disciplines: 4 • Backgrounds: 5 • Virtues: 7 • Freebie Points: 15 (7/5/2/1)

Dark Ages Vampire

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Traits

_____	000000000	_____	000000000	_____	000000000
_____	000000000	_____	000000000	_____	000000000
_____	000000000	_____	000000000	_____	000000000
_____	000000000	_____	000000000	_____	000000000

Rituals

Paths

Name	Level		
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000

Discipline Techniques

Name	Source/Page	System
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Armor

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

Dark Ages Vampire

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other(_____)

Possessions

Gear(Carried)

Feeding Grounds

Equipment(Owned)

Vehicles

Blood Bonds/Vinculi

Bound To

Rating

Bound To

Rating

Havens

Location

Description

Dark Ages Vampire

History

Prelude

Goals

Description

Age: _____
Apparent Age: _____
Date of Birth: _____
R.I.P.: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Visuals

Coterie Chart

Character Sketch

