

TELYAVELIC TREMERE

Name:

Nature:

Generation:

Player:

Demeanor:

Sire:

Chronicle:

Concept:

Title:

Attributes

Physical

Strength _____ 00000000
 Dexterity _____ 00000000
 Stamina _____ 00000000

Social

Charisma _____ 00000000
 Manipulation _____ 00000000
 Appearance _____ 00000000

Mental

Perception _____ 00000000
 Intelligence _____ 00000000
 Wits _____ 00000000

Abilities

Talents

Alertness _____ 00000000
 Athletics _____ 00000000
 Awareness _____ 00000000
 Brawl _____ 00000000
 Empathy _____ 00000000
 Expression _____ 00000000
 Intimidation _____ 00000000
 Leadership _____ 00000000
 Streetwise _____ 00000000
 Subterfuge _____ 00000000
 _____ 00000000

Skills

Animal Ken _____ 00000000
 Crafts _____ 00000000
 Drive _____ 00000000
 Etiquette _____ 00000000
 Firearms _____ 00000000
 Larceny _____ 00000000
 Melee _____ 00000000
 Performance _____ 00000000
 Stealth _____ 00000000
 Survival _____ 00000000
 _____ 00000000

Knowledges

Academics _____ 00000000
 Computer _____ 00000000
 Finance _____ 00000000
 Investigation _____ 00000000
 Law _____ 00000000
 Medicine _____ 00000000
 Occult _____ 00000000
 Politics _____ 00000000
 Science _____ 00000000
 Technology _____ 00000000
 _____ 00000000

Advantages

Disciplines

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Backgrounds

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Virtues

Conscience/Conviction _____ 00000
 Self-Control/Instinct _____ 00000
 Courage _____ 00000

Humanity/Path

000000000000
 Bearing: _____ ()

Willpower

000000000000
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Blood Pool

□□□□□□□□□□
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Blood Per Turn: _____

Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

Weakness

Experience

TELYAVELIC TREMERE

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Other Traits

	OOOOOOOO		OOOOOOOO		OOOOOOOO
	OOOOOOOO		OOOOOOOO		OOOOOOOO
	OOOOOOOO		OOOOOOOO		OOOOOOOO
	OOOOOOOO		OOOOOOOO		OOOOOOOO

Rituals

Paths

Name	Level	
		OOOO
		OOOO
		OOOO
		OOOO
		OOOO
		OOOO
		OOOO
		OOOO
		OOOO

Experience

Derangements

Total: _____

Total Spent: _____

Spent On: _____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____

Rating: _____

Penalty: _____

Description: _____

TELYAVELIC TREMERE

Expanded Backgrounds

Allies

Mentor

Contacts

Resources

Fame

Retainers

Herd

Status

Influence

Other()

Possessions

Gear(Carried)

Equipment(Owned)

Feeding Grounds

Vehicles

Blood Bonds

Bound To

Rating

Bound To

Rating

Havens

Location

Description
