

VAMPIRE

THE MASQUERADE

Name:
 Player:
 Chronicle:

Nature:
 Demeanor:
 Concept:

Clan:
 Generation:
 Sire:

Attributes

Physical

Strength _____ 00000000
 Dexterity _____ 00000000
 Stamina _____ 00000000

Social

Charisma _____ 00000000
 Manipulation _____ 00000000
 Appearance _____ 00000000

Mental

Perception _____ 00000000
 Intelligence _____ 00000000
 Wits _____ 00000000

Abilities

Talents

Alertness _____ 00000000
 Athletics _____ 00000000
 Awareness _____ 00000000
 Brawl _____ 00000000
 Empathy _____ 00000000
 Expression _____ 00000000
 Intimidation _____ 00000000
 Leadership _____ 00000000
 Streetwise _____ 00000000
 Subterfuge _____ 00000000

Skills

Animal Ken _____ 00000000
 Crafts _____ 00000000
 Drive _____ 00000000
 Etiquette _____ 00000000
 Firearms _____ 00000000
 Larceny _____ 00000000
 Melee _____ 00000000
 Performance _____ 00000000
 Stealth _____ 00000000
 Survival _____ 00000000

Knowledges

Academics _____ 00000000
 Computer _____ 00000000
 Finance _____ 00000000
 Investigation _____ 00000000
 Law _____ 00000000
 Medicine _____ 00000000
 Occult _____ 00000000
 Politics _____ 00000000
 Science _____ 00000000
 Technology _____ 00000000

Advantages

Disciplines

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Backgrounds

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Virtues

Conscience/Conviction_ 00000
 Self-Control/Instinct__ 00000
 Courage _____ 00000

Other Traits

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Humanity/Path

0 0 0 0 0 0 0 0 0 0
 Bearing: _____ ()

Willpower

0 0 0 0 0 0 0 0 0 0

Blood Pool

Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

Experience

VAMPIRE

THE MASQUERADE

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Traits

_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO
_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO
_____	OOOOOOOOO	_____	OOOOOOOOO	_____	OOOOOOOOO

Rituals

Item	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Paths

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

Experience

Total: _____ Total Spent: _____
 Spent On: _____

Derangements

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

VAMPIRE

THE MASQUERADE

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other(_____)

Possessions

Gear (Carried)

Vehicles

Equipment (Owned)

Feeding Grounds

Havens

Location

Description
