The Hunters Hunted II

Name: **Nature:** **Age:**
Player: **Demeanor:** **Sex:**
Chronicle: **Concept:** **Residence:**

Attributes

Physical

Strength ●OOOO
Dexterity ●OOOO
Stamina ●OOOO

Social

Charisma ●OOOO
Manipulation ●OOOO
Appearance ●OOOO

Mental

Perception ●OOOO
Intelligence ●OOOO
Wits ●OOOO

Abilities

Talents

Alertness OOOOO
Athletics OOOOO
Awareness OOOOO
Brawl OOOOO
Empathy OOOOO
Expression OOOOO
Intimidation OOOOO
Leadership OOOOO
Streetwise OOOOO
Subterfuge OOOOO
_____ OOOOO

Skills

Animal Ken OOOOO
Crafts OOOOO
Drive OOOOO
Etiquette OOOOO
Firearms OOOOO
Larceny OOOOO
Melee OOOOO
Performance OOOOO
Stealth OOOOO
Survival OOOOO
_____ OOOOO

Knowledges

Academics OOOOO
Computer OOOOO
Finance OOOOO
Investigation OOOOO
Law OOOOO
Medicine OOOOO
Occult OOOOO
Politics OOOOO
Science OOOOO
Technology OOOOO
_____ OOOOO

Advantages

Numina & Other Traits

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Backgrounds

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Virtues

Conscience ●OOOO
Self-Control ●OOOO
Courage ●OOOO

Humanity

O O O O O O O O O O

Willpower

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☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Faith

O O O O O

Health

Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Combat

Weapon	Damage	Diff.

Experience

Attributes: 6/4/3 • Abilities:11/7/4 • Backgrounds:5 • Virtues:7 • Freebie Points:21 (7/5/2/1)