

VAMPIRE

THE MASQUERADE

Name:

Ambition:

Clan:

Concept:

Desire:

Generation:

Chronicle:

Predator Type:

Sire:

ATTRIBUTES

Physical

Strength _____ 0000000000
 Dexterity _____ 0000000000
 Stamina _____ 0000000000

Social

Charisma _____ 0000000000
 Manipulation _____ 0000000000
 Composure _____ 0000000000

Mental

Intelligence _____ 0000000000
 Wits _____ 0000000000
 Resolve _____ 0000000000

SKILLS

Athletics _____ 0000000000
 Brawl _____ 0000000000
 Craft _____ 0000000000
 Drive _____ 0000000000
 Firearms _____ 0000000000
 Larceny _____ 0000000000
 Melee _____ 0000000000
 Stealth _____ 0000000000
 Survival _____ 0000000000

Animal Ken _____ 0000000000
 Etiquette _____ 0000000000
 Insight _____ 0000000000
 Intimidation _____ 0000000000
 Leadership _____ 0000000000
 Performance _____ 0000000000
 Persuasion _____ 0000000000
 Streetwise _____ 0000000000
 Subterfuge _____ 0000000000

Academics _____ 0000000000
 Awareness _____ 0000000000
 Finance _____ 0000000000
 Investigation _____ 0000000000
 Medicine _____ 0000000000
 Occult _____ 0000000000
 Politics _____ 0000000000
 Science _____ 0000000000
 Technology _____ 0000000000

Chronicle Tenets

Touchstones & Convictions

Clan Bane

DISCIPLINES

_____ 00000

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____

_____ 00000

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____

_____ 00000

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____

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- 1 _____
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- 1 _____
- 2 _____
- 3 _____
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_____ 00000

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____

Health

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Willpower

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Humanity

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Hunger

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Blood Potency

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Blood Surge:

Mend Amount:

Power Bonus:

Rouse Re-Roll:

Feeding Penalty:

Bane Severity:

Resonance

Hunting

