

# THE BLACK HAND

## PLAYING THE SABBAT

**Name:**

**Ambition:**

**Antitribu Clan:**

**Concept:**

**Desire:**

**Generation:**

**Chronicle:**

**Predator Type:**

**Path:**

### ATTRIBUTES

#### Physical

Strength 00000  
 Dexterity 00000  
 Stamina 00000

#### Social

Charisma 00000  
 Manipulation 00000  
 Composure 00000

#### Mental

Intelligence 00000  
 Wits 00000  
 Resolve 00000

### SKILLS

Athletics _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Awareness _____ 00000
Craft _____ 00000	Insight _____ 00000	Finance _____ 00000
Drive _____ 00000	Intimidation _____ 00000	Investigation _____ 00000
Firearms _____ 00000	Leadership _____ 00000	Medicine _____ 00000
Larceny _____ 00000	Performance _____ 00000	Occult _____ 00000
Melee _____ 00000	Persuasion _____ 00000	Politics _____ 00000
Stealth _____ 00000	Streetwise _____ 00000	Science _____ 00000
Survival _____ 00000	Subterfuge _____ 00000	Technology _____ 00000

#### Chronicle Tenets

#### Touchstones & Convictions

#### Bane & Path Compulsion

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

### DISCIPLINES

_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____

#### Health

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#### Willpower

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#### Humanity

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#### Hunger

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#### Blood Potency

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Blood Surge: _____	Mend Amount: _____
Power Bonus: _____	Rouse Re-Roll: _____
Feeding Penalty: _____	Bane Severity: _____

#### Resonance

#### Hunting

_____	_____
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