

THE BLACK HAND

PLAYING THE SABBAT

Name:

Ambition:

Antitribu Clan:

Concept:

Desire:

Generation:

Chronicle:

Predator Type:

Path:

ATTRIBUTES

Physical

Strength 00000
 Dexterity 00000
 Stamina 00000

Social

Charisma 00000
 Manipulation 00000
 Composure 00000

Mental

Intelligence 00000
 Wits 00000
 Resolve 00000

SKILLS

Athletics 00000
 Brawl 00000
 Craft 00000
 Drive 00000
 Firearms 00000
 Larceny 00000
 Melee 00000
 Stealth 00000
 Survival 00000

Animal Ken 00000
 Etiquette 00000
 Insight 00000
 Intimidation 00000
 Leadership 00000
 Performance 00000
 Persuasion 00000
 Streetwise 00000
 Subterfuge 00000

Academics 00000
 Awareness 00000
 Finance 00000
 Investigation 00000
 Medicine 00000
 Occult 00000
 Politics 00000
 Science 00000
 Technology 00000

Chronicle Tenets

Touchstones & Convictions

Bane & Path Compulsion

DISCIPLINES

_____ 00000
 1 _____
 2 _____
 3 _____
 4 _____
 5 _____

_____ 00000
 1 _____
 2 _____
 3 _____
 4 _____
 5 _____

_____ 00000
 1 _____
 2 _____
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_____ 00000
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_____ 00000
 1 _____
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_____ 00000
 1 _____
 2 _____
 3 _____
 4 _____
 5 _____

Health

□□□□ □□□□ □□□□

Willpower

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Humanity

□□□□ □□□□

Hunger

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Blood Potency

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Blood Surge:

Mend Amount:

Power Bonus:

Rouse Re-Roll:

Feeding Penalty:

Bane Severity:

Resonance

Hunting

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POSSESSIONS

Gear (Carried)

Equipment (Owned)

Weapons

Name	Damage
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Vehicles

HAVEN

No Haven? Haven Rating: OOOOO Haven Name: _____

Haven Merits	Haven Flaws
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO

Location: _____

Description: _____
