

# VENTRUE

NAME:

AMBITION:

GENERATION:

CONCEPT:

DESIRE:

SIRE:

CHRONICLE:

PREDATOR TYPE:

TITLE:

## ATTRIBUTES

### PHYSICAL

Strength 00000  
Dexterity 00000  
Stamina 00000

### SOCIAL

Charisma 00000  
Manipulation 00000  
Composure 00000

### MENTAL

Intelligence 00000  
Wits 00000  
Resolve 00000

## SKILLS

Athletics	00000	Animal Ken	00000	Academics	00000
Brawl	00000	Etiquette	00000	Awareness	00000
Craft	00000	Insight	00000	Finance	00000
Drive	00000	Intimidation	00000	Investigation	00000
Firearms	00000	Leadership	00000	Medicine	00000
Larceny	00000	Performance	00000	Occult	00000
Melee	00000	Persuasion	00000	Politics	00000
Stealth	00000	Streetwise	00000	Science	00000
Survival	00000	Subterfuge	00000	Technology	00000

### CHRONICLE TENETS

### TOUCHSTONES & CONVICTIONS

### CLAN BANE

## DISCIPLINES

_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____

### HEALTH

□□□□ □□□□ □□□□

### WILLPOWER

□□□□ □□□□ □□□□

### HUMANITY

□□□□ □□□□

### HUNGER

□□□□

### BLOOD POTENCY

0 0 0 0 0 0 0 0 0 0

Blood Surge:

Mend Amount:

Power Bonus:

Rouse Re-Roll:

Feeding Penalty:

Bane Severity:

RESONANCE

HUNTING



# VENTRUE

## ← POSSESSIONS →

GEAR (CARRIED)

EQUIPMENT (OWNED)

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

NAME	WEAPONS	DAMAGE

VEHICLES

## ← HAVEN →

No Haven?  Haven Rating: OOOOO Haven Name: \_\_\_\_\_  
Haven Merits Haven Flaws

OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO

OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO  
OOOOO

Location: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

