

MORTAL

NAME:

AMBITION:

CONCEPT:

PLAYER:

DESIRE:

CHRONICLE:

ATTRIBUTES

PHYSICAL

Strength 00000
 Dexterity 00000
 Stamina 00000

SOCIAL

Charisma 00000
 Manipulation 00000
 Composure 00000

MENTAL

Intelligence 00000
 Wits 00000
 Resolve 00000

SKILLS

Athletics _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Awareness _____ 00000
Craft _____ 00000	Insight _____ 00000	Finance _____ 00000
Drive _____ 00000	Intimidation _____ 00000	Investigation _____ 00000
Firearms _____ 00000	Leadership _____ 00000	Medicine _____ 00000
Larceny _____ 00000	Performance _____ 00000	Occult _____ 00000
Melee _____ 00000	Persuasion _____ 00000	Politics _____ 00000
Stealth _____ 00000	Streetwise _____ 00000	Science _____ 00000
Survival _____ 00000	Subterfuge _____ 00000	Technology _____ 00000

ADVANTAGES

BACKGROUNDS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

MERITS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

FLAWS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

HEALTH

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WILLPOWER

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HUMANITY

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POSSESSIONS

CHRONICLE TENETS

WEAPONS

NAME	DAMAGE
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

NOTES

MORTAL

BIOGRAPHY

True Age: _____ Apparent Age: _____ Date of Birth: _____ Place of Birth: _____

Appearance: _____

Distinguishing Features: _____

History: _____

EXPANDED BACKGROUNDS

_____00000 _____00000 _____00000

_____00000 _____00000 _____00000

_____00000 _____00000 _____00000
