

# VAMPIRE

THE MASQUERADE

NAME:  
CONCEPT:  
AMBITION:  
PREDATOR TYPE:  
CLAN:  
GENERATION:

## ATTRIBUTES

Strength \_\_\_\_\_ 00000  
Dexterity \_\_\_\_\_ 00000  
Stamina \_\_\_\_\_ 00000  
Charisma \_\_\_\_\_ 00000  
Manipulation \_\_\_\_\_ 00000  
Composure \_\_\_\_\_ 00000  
Intelligence \_\_\_\_\_ 00000  
Wits \_\_\_\_\_ 00000  
Resolve \_\_\_\_\_ 00000

## SKILLS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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## HEALTH

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## WILLPOWER

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## HUMANITY

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## HUNGER

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## BLOOD POTENCY

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Blood Surge: \_\_\_\_\_ Mend Amount: \_\_\_\_\_

Power Bonus: \_\_\_\_\_ Rouse Re-Roll: \_\_\_\_\_

Feeding Penalty: \_\_\_\_\_ Bane Severity: \_\_\_\_\_

## RESONANCE

## DISCIPLINES

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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## BACKGROUNDS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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## MERITS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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## FLAWS

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## CHRONICLE TENETS TOUCHSTONES & CONVICTIONS CLAN BANE

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## SPECIAL RULES

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## OTHER INFO

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