

FOLLOWERS OF SET

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Generation:
Title:
Sire:

ATTRIBUTES

Physical		Social		Mental	
Strength	_____00000000	Charisma	_____00000000	Perception	_____00000000
Dexterity	_____00000000	Manipulation	_____00000000	Intelligence	_____00000000
Stamina	_____00000000	Appearance	_____00000000	Wits	_____00000000

ABILITIES

Talents		Skills		Knowledges	
Alertness	_____00000000	Animal Ken	_____00000000	Academics	_____00000000
Athletics	_____00000000	Crafts	_____00000000	Enigmas	_____00000000
Awareness	_____00000000	Etiquette	_____00000000	Finance	_____00000000
Brawl	_____00000000	Firearms	_____00000000	Investigation	_____00000000
Empathy	_____00000000	Larceny	_____00000000	Law	_____00000000
Expression	_____00000000	Melee	_____00000000	Medicine	_____00000000
Intimidation	_____00000000	Performance	_____00000000	Occult	_____00000000
Leadership	_____00000000	Ride	_____00000000	Politics	_____00000000
Streetwise	_____00000000	Stealth	_____00000000	Science	_____00000000
Subterfuge	_____00000000	Survival	_____00000000	Technology	_____00000000
_____	_____00000000	_____	_____00000000	_____	_____00000000

ADVANTAGES

Disciplines		Backgrounds		Virtues	
_____	_____00000000	_____	_____00000000	Conscience/Conviction	_____00000
_____	_____00000000	_____	_____00000000	Self-Control/Instinct	_____00000
_____	_____00000000	_____	_____00000000	Courage	_____00000
_____	_____00000000	_____	_____00000000		
_____	_____00000000	_____	_____00000000		
_____	_____00000000	_____	_____00000000		

Humanity/Path

000000000000
Bearing: _____ ()

Willpower

000000000000
□□□□□□□□□□

Blood Pool

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Points Per Turn: _____

Health

Bruised

Hurt -1

Injured -1

Wounded -2

Mauled -2

Crippled -5

Incapacitated

Weakness

Experience



FOLLOWERS OF SET

MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus

OTHER TRAITS

	00000000		00000000		00000000
	00000000		00000000		00000000
	00000000		00000000		00000000

RITUALS

PATHS

Name	Level	
		00000
		00000
		00000
		00000
		00000
		00000

Experience

Derangements

Total: _____
 Total Spent: _____
 Spent On: _____

Languages

COMBAT

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____



FOLLOWERS OF SET

EXPANDED BACKGROUNDS

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other (_____)

POSSESSIONS

Gear (Carried)

Equipment (Owned)

Feeding Grounds

Vehicles

BLOOD BONDS/VINICULI

Bound To

Rating

Bound To

Rating

HAVENS

Location

Description



FOLLOWERS OF SET

HISTORY

Prelude

Goals

DESCRIPTION

Age: _____

Apparent Age: _____

Date of Birth: _____

R.I.D.: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

VISUALS

Coterie Chart

Character Sketch

