

# SHANGO

NAME:

NATURE:

GENERATION:

PLAYER:

DEMEANOR:

TITLE:

CHRONICLE:

CONCEPT:

SIRE:

## ATTRIBUTES

### PHYSICAL

Strength\_\_\_\_\_00000  
 Dexterity\_\_\_\_\_00000  
 Stamina\_\_\_\_\_00000

### SOCIAL

Charisma\_\_\_\_\_00000  
 Manipulation\_\_\_\_\_00000  
 Appearance\_\_\_\_\_00000

### MENTAL

Perception\_\_\_\_\_00000  
 Intelligence\_\_\_\_\_00000  
 Wits\_\_\_\_\_00000

## ABILITIES

### TALENTS

Alertness\_\_\_\_\_00000  
 Athletics\_\_\_\_\_00000  
 Brawl\_\_\_\_\_00000  
 Dodge\_\_\_\_\_00000  
 Empathy\_\_\_\_\_00000  
 Expression\_\_\_\_\_00000  
 Intimidation\_\_\_\_\_00000  
 Leadership\_\_\_\_\_00000  
 Streetwise\_\_\_\_\_00000  
 Subterfuge\_\_\_\_\_00000

### SKILLS

Animal Ken\_\_\_\_\_00000  
 Crafts\_\_\_\_\_00000  
 Drive\_\_\_\_\_00000  
 Etiquette\_\_\_\_\_00000  
 Firearms\_\_\_\_\_00000  
 Melee\_\_\_\_\_00000  
 Performance\_\_\_\_\_00000  
 Security\_\_\_\_\_00000  
 Stealth\_\_\_\_\_00000  
 Survival\_\_\_\_\_00000

### KNOWLEDGES

Academics\_\_\_\_\_00000  
 Computers\_\_\_\_\_00000  
 Finance\_\_\_\_\_00000  
 Investigation\_\_\_\_\_00000  
 Law\_\_\_\_\_00000  
 Linguistics\_\_\_\_\_00000  
 Medicine\_\_\_\_\_00000  
 Occult\_\_\_\_\_00000  
 Politics\_\_\_\_\_00000  
 Science\_\_\_\_\_00000

## ADVANTAGES

### DISCIPLINES

\_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000

### BACKGROUNDS

\_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000

### ORUN + AYE

ORUN  
 0 0 0 0 0 0 0 0 0 0  
 AYE  
 0 0 0 0 0 0 0 0 0 0

## OTHER TRAITS

\_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
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 \_\_\_\_\_00000  
 \_\_\_\_\_00000

## COURAGE

0 0 0 0 0

## WILLPOWER

0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □

## BLOODPOOL

□ □ □ □ □ □ □ □ □ □  
 □ □ □ □ □ □ □ □ □ □

## HEALTH

Bruised   
 Hurt - 1   
 Injured - 1   
 Wounded - 2   
 Mauled - 2   
 Crippled - 5   
 Incapacitated

## EXPERIENCE

# SHANGO

## MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS

## OTHER TRAITS

	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

## RITUALS

## PATHS

NAME	LEVEL	
		00000
		00000
		00000
		00000
		00000
		00000
		00000

## EXPERIENCE

## DERANGEMENTS

TOTAL: \_\_\_\_\_  
 TOTAL SPENT: \_\_\_\_\_  
 SPENT ON: \_\_\_\_\_

## LANGUAGES

## COMBAT

## ARMOR

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

CLASS: \_\_\_\_\_  
 RATING: \_\_\_\_\_  
 PENALTY: \_\_\_\_\_  
 DESCRIPTION: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# SHANGO

## EXPANDED BACKGROUNDS

ALLIES

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CONTACTS

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HERD

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INFLUENCE

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MEMBERSHIP

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MENTOR

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RELIQUARY

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RESOURCES

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RETAINER

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STATUS

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## POSSESSIONS

GEAR (CARRIED)

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EQUIPMENT(OWNED)

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FEEDING GROUNDS

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ARTIFACTS

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## BLOODBONDS/VINCULI

BOUND TO

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RATING

BOUND TO

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RATING

## HAVEN

LOCATION

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DESCRIPTION

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# SHANGO

## HISTORY

### PRELUDE

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### GOALS

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## DESCRIPTION

AGE: \_\_\_\_\_

APPARENT AGE: \_\_\_\_\_

DATE OF BIRTH: \_\_\_\_\_

R.I.P: \_\_\_\_\_

HAIR: \_\_\_\_\_

EYES: \_\_\_\_\_

RACE: \_\_\_\_\_

NATIONALITY: \_\_\_\_\_

HEIGHT: \_\_\_\_\_

WEIGHT: \_\_\_\_\_

SEX: \_\_\_\_\_

## VISUALS

COTERIE CHART

CHARACTER SKETCH

