

REVNANT

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Domitor:
Duties:
Family:

ATTRIBUTES

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

ABILITIES

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Crafts	_____00000	Enigmas	_____00000
Brawl	_____00000	Etiquette	_____00000	Finance	_____00000
Dodge	_____00000	Firearms	_____00000	Investigation	_____00000
Empathy	_____00000	Melee	_____00000	Law	_____00000
Expression	_____00000	Performance	_____00000	Linguistics	_____00000
Intimidation	_____00000	Ride	_____00000	Medicine	_____00000
Leadership	_____00000	Security	_____00000	Occult	_____00000
Streetwise	_____00000	Stealth	_____00000	Politics	_____00000
Subterfuge	_____00000	Survival	_____00000	Science	_____00000

ADVANTAGES

Disciplines		Backgrounds		Virtues	
Current Level Max	□□□□□	_____	00000	Conscience	_____00000
_____	00000	_____	00000	Self-Control	_____00000
_____	00000	_____	00000	Courage	_____00000
_____	00000	_____	00000		
_____	00000	_____	00000		

Other Traits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Humanity

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Bloodpool

□ □ □ □ □ □ □ □ □ □
□ □ □ □ □ □ □ □ □ □

OVERDOSING?

Health

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

Experience



REVNANT

OTHER TRAITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

DOMITOR

FAMILY

LANGUAGES

DERANGEMENTS

MERITS & FLAWS

Merit	Cost	Flaw	Cost
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

HISTORY

Goals

DESCRIPTION

Age: _____	Hair: _____
Apparent Age: _____	Eyes: _____
D.O.B: _____	Height: _____
Sex: _____	Weight: _____
Race: _____	Nationality: _____

ALLIES & CONTACTS

GEAR & EQUIPMENT

