

# VICTORIAN AGE VAMPIRE

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Concept:

Clan:  
Generation:  
Sire:

## ATTRIBUTES

Physical	Social	Mental
Strength _____ ●○○○○○○○	Charisma _____ ●○○○○○○○	Perception _____ ●○○○○○○○
Dexterity _____ ●○○○○○○○	Manipulation _____ ●○○○○○○○	Intelligence _____ ●○○○○○○○
Stamina _____ ●○○○○○○○	Appearance _____ ●○○○○○○○	Wits _____ ●○○○○○○○

## ABILITIES

Talents	Skills	Knowledges
Alertness _____ ○○○○○○○○	Animal Ken _____ ○○○○○○○○	Academics _____ ○○○○○○○○
Athletics _____ ○○○○○○○○	Crafts _____ ○○○○○○○○	Enigmas _____ ○○○○○○○○
Brawl _____ ○○○○○○○○	Etiquette _____ ○○○○○○○○	Finance _____ ○○○○○○○○
Dodge _____ ○○○○○○○○	Firearms _____ ○○○○○○○○	Investigation _____ ○○○○○○○○
Empathy _____ ○○○○○○○○	Melee _____ ○○○○○○○○	Law _____ ○○○○○○○○
Expression _____ ○○○○○○○○	Performance _____ ○○○○○○○○	Linguistics _____ ○○○○○○○○
Intimidation _____ ○○○○○○○○	Ride _____ ○○○○○○○○	Medicine _____ ○○○○○○○○
Leadership _____ ○○○○○○○○	Security _____ ○○○○○○○○	Occult _____ ○○○○○○○○
Streetwise _____ ○○○○○○○○	Stealth _____ ○○○○○○○○	Politics _____ ○○○○○○○○
Subterfuge _____ ○○○○○○○○	Survival _____ ○○○○○○○○	Science _____ ○○○○○○○○

## ADVANTAGES

Disciplines	Backgrounds	Virtues
_____ ○○○○○○○○	_____ ○○○○○○○○	Conscience/Conviction _____ ●○○○○○
_____ ○○○○○○○○	_____ ○○○○○○○○	Self-Control/Instinct _____ ●○○○○○
_____ ○○○○○○○○	_____ ○○○○○○○○	Courage _____ ●○○○○○
_____ ○○○○○○○○	_____ ○○○○○○○○	
_____ ○○○○○○○○	_____ ○○○○○○○○	
_____ ○○○○○○○○	_____ ○○○○○○○○	

### Other Traits

\_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○

### Humanity/Path

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
 □ □ □ □ □ □ □ □ □ □

### Bloodpool

□ □ □ □ □ □ □ □ □ □  
 □ □ □ □ □ □ □ □ □ □  
 □ □ □ □ □ □ □ □ □ □  
 □ □ □ □ □ □ □ □ □ □

POINTS PER TURN: \_\_\_\_\_

### Health

Bruised		<input type="checkbox"/>
Hurt	- 1	<input type="checkbox"/>
Injured	- 1	<input type="checkbox"/>
Wounded	- 2	<input type="checkbox"/>
Mauled	- 2	<input type="checkbox"/>
Crippled	- 5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

### Weakness

### Experience



# VICTORIAN AGE VAMPIRE

## MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## OTHER TRAITS

_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000

## RITUALS

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## PATHS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

## Experience

Total: \_\_\_\_\_  
 Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_

## Derangements

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Languages

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## COMBAT

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

## Armor

Class: \_\_\_\_\_  
 Rating: \_\_\_\_\_  
 Penalty: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



# VICTORIAN AGE VAMPIRE

## EXPANDED BACKGROUNDS

Allies

---

---

---

Contacts

---

---

---

Fame

---

---

---

Herd

---

---

---

Influence

---

---

---

Mentor

---

---

---

Resources

---

---

---

Retainers

---

---

---

Status

---

---

---

Other(\_\_\_\_\_)

---

---

---

## POSSESSIONS

Gear(Carried)

---

---

---

---

Feeding Grounds

---

---

---

Equipment(Owned)

---

---

---

---

Vehicles

---

---

---

## BLOODBONDS/VINICULI

Bound To

---

---

---

---

Rating

---

---

---

---

Bound To

---

---

---

---

Rating

---

---

---

---

## HAVENS

Location

---

---

---

Description

---

---

---



# VICTORIAN AGE VAMPIRE

## HISTORY

Prelude

---

---

---

---

---

---

---

---

---

---

Goals

---

---

---

---

## DESCRIPTION

Age: \_\_\_\_\_  
Apparent Age: \_\_\_\_\_  
Date of Birth: \_\_\_\_\_  
R.I.D.: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Height: \_\_\_\_\_  
Weight: \_\_\_\_\_  
Sex: \_\_\_\_\_

---

---

---

---

---

---

---

---

---

---

## VISUALS

Coterie Chart

Character Sketch

