

Toreador

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Generation:
Sire:
Title:

ATTRIBUTES

Physical	Social	Mental
Strength _____ 00000000	Charisma _____ 00000000	Perception _____ 00000000
Dexterity _____ 00000000	Manipulation _____ 00000000	Intelligence _____ 00000000
Stamina _____ 00000000	Appearance _____ 00000000	Wits _____ 00000000

ABILITIES

Talents	Skills	Knowledges
Alertness _____ 00000000	Animal Ken _____ 00000000	Academics _____ 00000000
Athletics _____ 00000000	Crafts _____ 00000000	Enigmas _____ 00000000
Brawl _____ 00000000	Etiquette _____ 00000000	Finance _____ 00000000
Dodge _____ 00000000	Firearms _____ 00000000	Investigation _____ 00000000
Empathy _____ 00000000	Melee _____ 00000000	Law _____ 00000000
Expression _____ 00000000	Performance _____ 00000000	Linguistics _____ 00000000
Intimidation _____ 00000000	Ride _____ 00000000	Medicine _____ 00000000
Leadership _____ 00000000	Security _____ 00000000	Occult _____ 00000000
Streetwise _____ 00000000	Stealth _____ 00000000	Politics _____ 00000000
Subterfuge _____ 00000000	Survival _____ 00000000	Science _____ 00000000

ADVANTAGES

Disciplines	Backgrounds	Virtues
_____ 00000000	_____ 00000000	Conscience/Conviction_ 00000
_____ 00000000	_____ 00000000	Self-Control/Instinct__ 00000
_____ 00000000	_____ 00000000	Courage_____ 00000
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	

Other Traits

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Humanity/Path

_____ 0000000000

Willpower

_____ 0000000000
 □□□□□□□□□□

Bloodpool

□□□□□□□□□□
 □□□□□□□□□□
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POINTS PER TURN: _____

Health

Bruised □
 Hurt - 1 □
 Injured - 1 □
 Wounded - 2 □
 Mauled - 2 □
 Crippled - 5 □
 Incapacitated □

Weakness

Enraptured By Beauty:Self-Control Roll(Dif 6)
 To Remain Active

Experience



Foreador

MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus

OTHER TRAITS

_____ 00000000	_____ 00000000	_____ 00000000
_____ 00000000	_____ 00000000	_____ 00000000
_____ 00000000	_____ 00000000	_____ 00000000

RITUALS

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

PATHS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Experience

Total: _____
 Total Spent: _____
 Spent On: _____

Derangements

Languages

COMBAT

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____



Foreador

EXPANDED BACKGROUNDS

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other(_____)

POSSESSIONS

Gear(Carried)

Feeding Grounds

Equipment(Owned)

Vehicles

BLOODBONDS

Bound To

Rating

Bound To

Rating

HAVENS

Location

Description



Foreador

HISTORY

Prelude

Goals

DESCRIPTION

Age: _____
Apparent Age: _____
Date of Birth: _____
R.I.D.: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

VISUALS

Coterie Chart

Character Sketch

