

GARGOYLES

NAME:

NATURE:

GENERATION:

PLAYER:

DEMEANOR:

MASTER:

CHRONICLE:

CONCEPT:

TITLE:

ATTRIBUTES

PHYSICAL

Strength _____ 00000000
Dexterity _____ 00000000
Stamina _____ 00000000

SOCIAL

Charisma _____ 00000000
Manipulation _____ 00000000
Appearance _____ 00000000

MENTAL

Perception _____ 00000000
Intelligence _____ 00000000
Wits _____ 00000000

ABILITIES

TALENTS

Alertness _____ 00000000
Athletics _____ 00000000
Brawl _____ 00000000
Dodge _____ 00000000
Empathy _____ 00000000
Expression _____ 00000000
Intimidation _____ 00000000
Leadership _____ 00000000
Streetwise _____ 00000000
Subterfuge _____ 00000000

SKILLS

Animal Ken _____ 00000000
Crafts _____ 00000000
Drive _____ 00000000
Etiquette _____ 00000000
Firearms _____ 00000000
Melee _____ 00000000
Performance _____ 00000000
Security _____ 00000000
Stealth _____ 00000000
Survival _____ 00000000

KNOWLEDGES

Academics _____ 00000000
Computer _____ 00000000
Finance _____ 00000000
Investigation _____ 00000000
Law _____ 00000000
Linguistics _____ 00000000
Medicine _____ 00000000
Occult _____ 00000000
Politics _____ 00000000
Science _____ 00000000

ADVANTAGES

DISCIPLINES

_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000

BACKGROUNDS

_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000

VIRTUES

Conscience/Conviction _____ 000000
Self-Control/Instinct _____ 000000
Courage _____ 000000

OTHER TRAITS

_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000
_____ 00000000

HUMANITY/PATH

0000000000

WILLPOWER

0000000000
□□□□□□□□□□

BLOODPOOL

□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□

POINTS PER TURN: _____

HEALTH

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

WEAKNESS

Appearance 0;
Also -2 Willpower Against Mind Control

EXPERIENCE

GARGOYLES

MERITS & FLAWS

MERIT	Type	Cost	FLAW	Type	BONUS

MASTER

NAME: _____ CLAN: _____ GENERATION: _____ AGE: _____

DESCRIPTION: _____

THOUGHTS TOWARD MASTER: _____

DUTIES: _____

EXPERIENCE

TOTAL: _____
 TOTAL SPENT: _____
 SPENT ON: _____

DERANGEMENTS

LANGUAGES

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARMOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____



GARGOYLES

EXPANDED BACKGROUNDS

ALLIES

MENTOR

CONTACTS

RESOURCES

FAME

RETAINERS

HERD

STATUS

INFLUENCE

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FEEDING GROUNDS

VEHICLES

BLOODBONDS

BOUND TO

RATING

BOUND TO

RATING

HAVENS

LOCATION

DESCRIPTION



GARGOYLES

HISTORY

PRELUDE

GOALS

DESCRIPTION

AGE: _____

APPARENT AGE: _____

DATE OF BIRTH: _____

R.I.P: _____

HAIR: _____

EYES: _____

RACE: _____

NATIONALITY: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

VISUALS

COTERIE CHART

CHARACTER SKETCH

