

VAMPIRE

THE WILD WEST

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Clan:
Generation:
Sire:

Attributes

Physical

Strength _____ 0 0 0 0 0
Dexterity _____ 0 0 0 0 0
Stamina _____ 0 0 0 0 0

Social

Charisma _____ 0 0 0 0 0
Manipulation _____ 0 0 0 0 0
Appearance _____ 0 0 0 0 0

Mental

Perception _____ 0 0 0 0 0
Intelligence _____ 0 0 0 0 0
Wits _____ 0 0 0 0 0

Abilities

Talents

Alertness _____ 0 0 0 0 0
Athletics _____ 0 0 0 0 0
Brawl _____ 0 0 0 0 0
Dodge _____ 0 0 0 0 0
Empathy _____ 0 0 0 0 0
Expression _____ 0 0 0 0 0
Intimidation _____ 0 0 0 0 0
Leadership _____ 0 0 0 0 0
Streetwise _____ 0 0 0 0 0
Subterfuge _____ 0 0 0 0 0

Skills

Animal Ken _____ 0 0 0 0 0
Crafts _____ 0 0 0 0 0
Etiquette _____ 0 0 0 0 0
Firearms _____ 0 0 0 0 0
Melee _____ 0 0 0 0 0
Performance _____ 0 0 0 0 0
Security _____ 0 0 0 0 0
Ride _____ 0 0 0 0 0
Stealth _____ 0 0 0 0 0
Survival _____ 0 0 0 0 0

Knowledges

Academics _____ 0 0 0 0 0
Enigmas _____ 0 0 0 0 0
Finance _____ 0 0 0 0 0
Investigation _____ 0 0 0 0 0
Law _____ 0 0 0 0 0
Linguistics _____ 0 0 0 0 0
Medicine _____ 0 0 0 0 0
Occult _____ 0 0 0 0 0
Politics _____ 0 0 0 0 0
Science _____ 0 0 0 0 0

Advantages

Disciplines

_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0

Backgrounds

_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0
_____ 0 0 0 0 0

Virtues

Conscience/Conviction _____ 0 0 0 0 0
Self-Control/Instinct _____ 0 0 0 0 0
Courage _____ 0 0 0 0 0

Humanity/Path

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0
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Blood Pool

□ □ □ □ □ □ □ □ □ □
□ □ □ □ □ □ □ □ □ □

Health

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Experience

