

# VAMPIRE

## The Masquerade

**Name:**  
**Player:**  
**Chronicle:**

**Nature:**  
**Demeanor:**  
**Concept:**

**Clan:**  
**Generation:**  
**Sire:**

### Attributes

#### Physical

Strength \_\_\_\_\_ 00000  
Dexterity \_\_\_\_\_ 00000  
Stamina \_\_\_\_\_ 00000

#### Social

Charisma \_\_\_\_\_ 00000  
Manipulation \_\_\_\_\_ 00000  
Appearance \_\_\_\_\_ 00000

#### Mental

Perception \_\_\_\_\_ 00000  
Intelligence \_\_\_\_\_ 00000  
Wits \_\_\_\_\_ 00000

### Abilities

#### Talents

Acting \_\_\_\_\_ 00000  
Alertness \_\_\_\_\_ 00000  
Athletics \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Dodge \_\_\_\_\_ 00000  
Empathy \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Leadership \_\_\_\_\_ 00000  
Streetwise \_\_\_\_\_ 00000  
Subterfuge \_\_\_\_\_ 00000

#### Skills

Animal Ken \_\_\_\_\_ 00000  
Drive \_\_\_\_\_ 00000  
Etiquette \_\_\_\_\_ 00000  
Firearms \_\_\_\_\_ 00000  
Melee \_\_\_\_\_ 00000  
Music \_\_\_\_\_ 00000  
Repair \_\_\_\_\_ 00000  
Security \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000

#### Knowledges

Bureaucracy \_\_\_\_\_ 00000  
Computer \_\_\_\_\_ 00000  
Finance \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Law \_\_\_\_\_ 00000  
Linguistics \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Politics \_\_\_\_\_ 00000  
Science \_\_\_\_\_ 00000

### Advantages

#### Disciplines

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

#### Backgrounds

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

#### Virtues

Conscience \_\_\_\_\_ 00000  
Self-Control \_\_\_\_\_ 00000  
Courage \_\_\_\_\_ 00000

#### Other Traits

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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\_\_\_\_\_ 00000

#### Humanity

0 0 0 0 0 0 0 0 0 0

#### Willpower

0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □

#### Blood Pool

□ □ □ □ □ □ □ □ □ □  
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#### Health

Bruised \_\_\_\_\_   
Hurt -1 \_\_\_\_\_   
Injured -1 \_\_\_\_\_   
Wounded -2 \_\_\_\_\_   
Mauled -2 \_\_\_\_\_   
Crippled -5 \_\_\_\_\_   
Incapacitated \_\_\_\_\_

#### Weakness

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## The Masquerade

### Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

### Experience

**TOTAL:** \_\_\_\_\_

**Gained From:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

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\_\_\_\_\_

**TOTAL SPENT:** \_\_\_\_\_

**Spent On:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

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\_\_\_\_\_

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### Rituals

Name	Level

### Derangements

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Clip

Brawling Table		
Maneuver	Accuracy	Damage
Bite	5	Strength +1
Punch	6	Strength
Grapple	6	Strength
Claw	6	Strength +2
Kick	7	Strength +1
Body Slam	7	Special; See Options

**Armor:** \_\_\_\_\_

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### Expanded Backgrounds

**Allies**

**Influence**

**Clan Prestige**

**Mentor**

**Contacts, Minor**

**Resources**

**Contacts, Major**

**Retainers**

**Herd**

**Status**

### Possessions

**Gear (Carried)**

**Equipment (Owned)**

**Feeding Grounds**

**Vehicles**

### Haven

**Location**

**Description**



# VAMPIRE

## The Masquerade

### History

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### Appearance

Age: _____	_____
Apparent Age: _____	_____
Date of Birth: _____	_____
RIP: _____	_____
Hair: _____	_____
Eyes: _____	_____
Race: _____	_____
Nationality: _____	_____
Height: _____	_____
Weight: _____	_____
Sex: _____	_____

### Visuals

#### Coterie Chart

#### Character Sketch

