



# LASOMBRA



Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Concept:

Generation:  
Sire:  
Title:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000000  
Dexterity \_\_\_\_\_ 00000000  
Stamina \_\_\_\_\_ 00000000

### Social

Charisma \_\_\_\_\_ 00000000  
Manipulation \_\_\_\_\_ 00000000  
Appearance \_\_\_\_\_ 00000000

### Mental

Perception \_\_\_\_\_ 00000000  
Intelligence \_\_\_\_\_ 00000000  
Wits \_\_\_\_\_ 00000000

## Abilities

### Talents

Acting \_\_\_\_\_ 00000000  
Alertness \_\_\_\_\_ 00000000  
Athletics \_\_\_\_\_ 00000000  
Brawl \_\_\_\_\_ 00000000  
Dodge \_\_\_\_\_ 00000000  
Empathy \_\_\_\_\_ 00000000  
Intimidation \_\_\_\_\_ 00000000  
Leadership \_\_\_\_\_ 00000000  
Streetwise \_\_\_\_\_ 00000000  
Subterfuge \_\_\_\_\_ 00000000

### Skills

Animal Ken \_\_\_\_\_ 00000000  
Drive \_\_\_\_\_ 00000000  
Etiquette \_\_\_\_\_ 00000000  
Firearms \_\_\_\_\_ 00000000  
Melee \_\_\_\_\_ 00000000  
Music \_\_\_\_\_ 00000000  
Repair \_\_\_\_\_ 00000000  
Security \_\_\_\_\_ 00000000  
Stealth \_\_\_\_\_ 00000000  
Survival \_\_\_\_\_ 00000000

### Knowledges

Bureaucracy \_\_\_\_\_ 00000000  
Computer \_\_\_\_\_ 00000000  
Finance \_\_\_\_\_ 00000000  
Investigation \_\_\_\_\_ 00000000  
Law \_\_\_\_\_ 00000000  
Linguistics \_\_\_\_\_ 00000000  
Medicine \_\_\_\_\_ 00000000  
Occult \_\_\_\_\_ 00000000  
Politics \_\_\_\_\_ 00000000  
Science \_\_\_\_\_ 00000000

## Advantages

### Disciplines

\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000

### Backgrounds

\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000

### Virtues

Callousness \_\_\_\_\_ 00000  
Instincts \_\_\_\_\_ 00000  
Morale \_\_\_\_\_ 00000

### Other Traits

\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000  
\_\_\_\_\_ 00000000

### Path of

\_\_\_\_\_  
O O O O O O O O O O

### Willpower

O O O O O O O O O O  
□ □ □ □ □ □ □ □ □ □

### Blood Pool

□ □ □ □ □ □ □ □ □ □  
□ □ □ □ □ □ □ □ □ □  
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### Health

Bruised \_\_\_\_\_ □  
Hurt -1 \_\_\_\_\_ □  
Injured -1 \_\_\_\_\_ □  
Wounded -2 \_\_\_\_\_ □  
Mauled -2 \_\_\_\_\_ □  
Crippled -5 \_\_\_\_\_ □  
Incapacitated \_\_\_\_\_ □

### Weakness



# LASOMBRA



## Pack

Pack Name: \_\_\_\_\_ Pack City: \_\_\_\_\_  
 Pack Leader: \_\_\_\_\_ Pack Priest: \_\_\_\_\_  
 To Whom Pack Answers: \_\_\_\_\_  
 Pack Haven: \_\_\_\_\_  
 Pack Hunting Grounds: \_\_\_\_\_  
 \_\_\_\_\_  
 Pack Rituals: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Vinculum

Bound To	Rating	Bound To	Rating
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Rituals

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Derangements

_____
_____
_____
_____
_____

## Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Clip

Maneuver	Accuracy	Damage
Bite	5	Strength +1
Punch	6	Strength
Grapple	6	Strength
Claw	6	Strength +2
Kick	7	Strength +1
Body Slam	7	Special; See Options

**Armor:** \_\_\_\_\_



# LASOMBRA



## Expanded Backgrounds

**Allies**

**Mentor**

\_\_\_\_\_

\_\_\_\_\_

**Contacts (Major)**

**Pack Recognition**

\_\_\_\_\_

\_\_\_\_\_

**Contacts (Minor)**

**Resources**

\_\_\_\_\_

\_\_\_\_\_

**Herd**

**Retainers**

\_\_\_\_\_

\_\_\_\_\_

**Influence**

**Sabbat Status**

\_\_\_\_\_

\_\_\_\_\_

## Experience

**TOTAL:** \_\_\_\_\_

**TOTAL SPENT:** \_\_\_\_\_

**Gained From:**

**Spent On:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Possessions

**Gear (Carried)**

**Equipment (Owned)**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Feeding Grounds**

**Vehicles**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Haven

**Location**

**Description**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_





# LASOMBRA



## History

\_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Significant Accomplishments:

\_\_\_\_\_

\_\_\_\_\_

## Appearance

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

RIP: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

## Visuals

**Pack Chart**

**Character Sketch**

