

# GANGREL

NAME:  
PLAYER:  
CHRONICLE:

MASK:  
DIRGE:  
CONCEPT:

WING:  
TITLE:  
SIRE:

## ATTRIBUTES

POWER	INTELLIGENCE	00000	STRENGTH	00000	PRESENCE	00000
FINESSE	WITS	00000	DEXTERITY	00000	MANIPULATION	00000
RESISTANCE	RESOLVE	00000	STAMINA	00000	COMPOSURE	00000

## SKILLS

### MENTAL (-3 UNSKILLED)

ACADEMICS	00000
CRAFTS	00000
INVESTIGATION	00000
MEDICINE	00000
OCCULT	00000
POLITICS	00000
RELIGION	00000
WARFARE	00000

### PHYSICAL (-1 UNSKILLED)

ARCHERY	00000
ATHLETICS	00000
BRAWL	00000
LARCENY	00000
RIDE	00000
STEALTH	00000
SURVIVAL	00000
WEAPONRY	00000

### SOCIAL (-1 UNSKILLED)

ANIMAL KEN	00000
EMPATHY	00000
EXPRESSION	00000
INTIMIDATION	00000
PERSUASION	00000
SOCIALIZE	00000
STREETWISE	00000
SUBTERFUGE	00000

## DISCIPLINES

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

## MERITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

## ASPIRATIONS

_____
_____

## CONDITIONS

_____
_____

## HEALTH

000000000000000000
□□□□□□□□□□□□□□

## WILLPOWER

0000000000
□□□□□□□□

## BLOOD POTENCY

0000000000
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## VITAE

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□□□□□□□□

## HUMANITY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

SIZE: \_\_\_\_\_ SPEED: \_\_\_\_\_  
 DEFENSE: \_\_\_\_\_ ARMOR: \_\_\_\_\_  
 INITIATIVE MOD: \_\_\_\_\_  
 BEATS: □ □ □ □ □  
 EXPERIENCES: \_\_\_\_\_