

Vampire

THE REQUIEM

Name:

Virtue:

Clan:

Player:

Concept:

Covenant:

Attributes

Power
00000

Finesse
00000

Resistance
00000

Vices

Envy _____ 00000
 Gluttony _____ 00000
 Greed _____ 00000
 Lust _____ 00000
 Pride _____ 00000
 Sloth _____ 00000
 Wrath _____ 00000

Health

00000000000000
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Weakness

0000000000

Willpower

0000000000
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Vitae

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Character Information

Size: _____ Speed: _____ Defense: _____ Armor: _____ Initiative: _____

Merits

Blood Potency _____ 00000
 Herd _____ 00000
 Possessions _____ 00000
 Retainers _____ 00000
 Sexuality _____ 00000
 Status _____ 00000
 Wealth _____ 00000

Notes

Disciplines

Animalism _____ 00000
 Auspex _____ 00000
 Celerity _____ 00000
 Dominate _____ 00000
 Majesty _____ 00000
 Obfuscate _____ 00000
 Resilience _____ 00000
 Vigor _____ 00000

Attributes 4/3/2 • Vices 14 • Clan (+1 bonus vice; see p. 147) • Covenant • Choose Virtue • Starting Weakness = 1 • Willpower = Resistance + Highest Rated Vice • Starting Merits = Starting Rating in Linked Vice (see p.148) • Health = Resistance + Size • Size = 5 for adult human-sized Kindred • Defense = Finesse • Initiative Mod = Finesse • Speed = Power + Finesse +5 • Vitae = d10 roll