

# Erzsébet

Name:

Player:

Chronicle:

Virtue:

Vice:

Concept:

Covenant:

Title:

Sex:

## Attributes

|            |              |       |           |       |              |       |
|------------|--------------|-------|-----------|-------|--------------|-------|
| POWER      | Intelligence | 00000 | Strength  | 00000 | Presence     | 00000 |
| FINESSE    | Wits         | 00000 | Dexterity | 00000 | Manipulation | 00000 |
| RESISTANCE | Resolve      | 00000 | Stamina   | 00000 | Composure    | 00000 |

## Skills

### Mental

(+3 Unskilled)

|               |       |
|---------------|-------|
| Academics     | 00000 |
| Crafts        | 00000 |
| Computer      | 00000 |
| Investigation | 00000 |
| Medicine      | 00000 |
| Occult        | 00000 |
| Politics      | 00000 |
| Science       | 00000 |

### Physical

(-1 Unskilled)

|           |       |
|-----------|-------|
| Athletics | 00000 |
| Brawl     | 00000 |
| Drive     | 00000 |
| Firearms  | 00000 |
| Larceny   | 00000 |
| Stealth   | 00000 |
| Survival  | 00000 |
| Weaponry  | 00000 |

### Social

(-1 Unskilled)

|              |       |
|--------------|-------|
| Animal Ken   | 00000 |
| Empathy      | 00000 |
| Expression   | 00000 |
| Intimidation | 00000 |
| Persuasion   | 00000 |
| Socialize    | 00000 |
| Streetwise   | 00000 |
| Subterfuge   | 00000 |

## Disciplines

|       |       |
|-------|-------|
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |

## Merits

|       |       |
|-------|-------|
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |

## Flaws

|       |
|-------|
| _____ |
| _____ |
| _____ |

## Weakness

Must indulge in vice or lose two points of Willpower.  
For every decade since his last torpor of one decade or more, the Erzsébet visibly ages 2 years.

## Other Traits

### Health

|              |
|--------------|
| 000000000000 |
| □□□□□□□□□□   |

### Willpower

|            |
|------------|
| 0000000000 |
| □□□□□□□□□□ |

### Blood Potency

|            |
|------------|
| 0000000000 |
|------------|

### Vitae

|            |
|------------|
| □□□□□□□□□□ |
| □□□□□□□□□□ |

Vitae Per Turn: \_\_\_\_\_

### Humanity

|    |       |   |
|----|-------|---|
| 10 | _____ | 0 |
| 9  | _____ | 0 |
| 8  | _____ | 0 |
| 7  | _____ | 0 |
| 6  | _____ | 0 |
| 5  | _____ | 0 |
| 4  | _____ | 0 |
| 3  | _____ | 0 |
| 2  | _____ | 0 |
| 1  | _____ | 0 |

|                 |       |
|-----------------|-------|
| Size:           | _____ |
| Speed:          | _____ |
| Defense:        | _____ |
| Armor:          | _____ |
| Initiative Mod: | _____ |
| Experience:     | _____ |

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Clan (+1 bonus Attribute; see p. 92) • Covenant • Blood Potency 1 (May be increased with Merit points) • Disciplines 3 (Two dots must be in-clan) • Merits 7 • (Buying the fifth dot in Attributes, Skills or Merits costs two points) • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 for adult human-sized Kindred • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Humanity = 7 • Vitae = d10 roll

# Erzsébet

## Other Traits

|             |             |             |
|-------------|-------------|-------------|
| _____ 00000 | _____ 00000 | _____ 00000 |
| _____ 00000 | _____ 00000 | _____ 00000 |
| _____ 00000 | _____ 00000 | _____ 00000 |
| _____ 00000 | _____ 00000 | _____ 00000 |

## Devotions

|                         |             |                         |             |
|-------------------------|-------------|-------------------------|-------------|
| Name: _____             | Cost: _____ | Name: _____             | Cost: _____ |
| Disciplines: _____      |             | Disciplines: _____      |             |
| _____ 00000             |             | _____ 00000             |             |
| _____ 00000             |             | _____ 00000             |             |
| Dice Pool: _____        |             | Dice Pool: _____        |             |
| Book: _____ Page# _____ |             | Book: _____ Page# _____ |             |
| Name: _____             | Cost: _____ | Name: _____             | Cost: _____ |
| Disciplines: _____      |             | Disciplines: _____      |             |
| _____ 00000             |             | _____ 00000             |             |
| _____ 00000             |             | _____ 00000             |             |
| Dice Pool: _____        |             | Dice Pool: _____        |             |
| Book: _____ Page# _____ |             | Book: _____ Page# _____ |             |
| Name: _____             | Cost: _____ | Name: _____             | Cost: _____ |
| Disciplines: _____      |             | Disciplines: _____      |             |
| _____ 00000             |             | _____ 00000             |             |
| _____ 00000             |             | _____ 00000             |             |
| Dice Pool: _____        |             | Dice Pool: _____        |             |
| Book: _____ Page# _____ |             | Book: _____ Page# _____ |             |

## Rituals

|             |              |             |              |
|-------------|--------------|-------------|--------------|
| <i>Name</i> | <i>Level</i> | <i>Name</i> | <i>Level</i> |
| _____       | _____        | _____       | _____        |
| _____       | _____        | _____       | _____        |
| _____       | _____        | _____       | _____        |
| _____       | _____        | _____       | _____        |

## Combat

| Weapon/Attack | Damage | Range | Clip | Size | Strength | Cost |
|---------------|--------|-------|------|------|----------|------|
|               |        |       |      |      |          |      |
|               |        |       |      |      |          |      |
|               |        |       |      |      |          |      |
|               |        |       |      |      |          |      |
|               |        |       |      |      |          |      |
|               |        |       |      |      |          |      |

### Armor

Rating: \_\_\_\_\_  
 Strength: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

#### Experience Chart:

Attribute: New dots x5 • Skill: New dots x3 • Skill Specialty: 3 • Clan/Bloodline Discipline: New dots x5 • Theban Sorcery or Crúac Ritual: Ritual level x2  
 Other Discipline/Coils of the Dragon: New dots x7 • Merit: New dots x2 • Blood Potency: New dots x8 • Humanity: New dots x3 • Willpower: 8 xp

# Erzsébet

## Expanded Merits

Allies

Resources

Contacts

Retainers

Held

Status

Mentor

Other (\_\_\_\_\_)

## Possessions

Gear (Carried)

Equipment (Owned)

Vehicles

Misc.

## Vinculum

Bound To

Stage

Bound To

Stage

Location

Haven  
Description

# Erzsébet

## History Prelude

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

## Goals

---

---

---

## Description

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

R.I.P: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

## Visuals

Color Chart

Character Sketch

