

# NOSFERATU

Name: \_\_\_\_\_ Mask: \_\_\_\_\_ Bloodline: \_\_\_\_\_  
 Player: \_\_\_\_\_ Dirge: \_\_\_\_\_ Covenant: \_\_\_\_\_  
 Chronicle: \_\_\_\_\_ Concept: \_\_\_\_\_ Title: \_\_\_\_\_

## ATTRIBUTES

power	Intelligence	00000	Strength	00000	Presence	00000
finesse	Wits	00000	Dexterity	00000	Manipulation	00000
resistance	Resolve	00000	Stamina	00000	Composure	00000

## SKILLS

### MENTAL

(-3 unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

### PHYSICAL

(-1 unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

### SOCIAL

(-1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

## OTHER TRAITS

### DISCIPLINES

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

### MERITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

### ASPIRATIONS

_____
_____
_____

### BANES

_____
_____
_____

### HEALTH

0000000000000000
□□□□□□□□□□□□□□

### WILLPOWER

0000000000
□□□□□□□□□□

### BLOOD POTENCY

0000000000
------------

### VITAE

□□□□□□□□□□
□□□□□□□□□□

### HUMANITY

10	0
9	0
8	0
7	0
6	0
5	0
4	0
3	0
2	0
1	0

Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Beats: □ □ □ □ □  
 Experiences: \_\_\_\_\_

Aspirations 3 • Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Clan • Covenant • Blood Potency 1 • Disciplines 3 (Two dots must be in clan)  
 Merits 10 • Health = Stamina + Size + Resilience • Willpower = Resolve + Composure • Size = 5 for adult human-sized Kindred  
 Defense = Lowest of Dexterity or Wits + Athletics + Celerity • Initiative Mod = Dexterity + Composure • Speed = Size + Strength + Dexterity  
 Starting Humanity = 7 • Vitae = d10 roll







# NOSFERATU



## OTHER TRAITS

_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000

## DEVOTIONS

Name: _____	Cost: _____	Name: _____	Cost: _____
Disciplines: _____		Disciplines: _____	

Dice Pool: _____	Dice Pool: _____
Book: _____ Page# _____	Book: _____ Page# _____

Name: _____	Cost: _____	Name: _____	Cost: _____
Disciplines: _____		Disciplines: _____	

Dice Pool: _____	Dice Pool: _____
Book: _____ Page# _____	Book: _____ Page# _____

Name: _____	Cost: _____	Name: _____	Cost: _____
Disciplines: _____		Disciplines: _____	

Dice Pool: _____	Dice Pool: _____
Book: _____ Page# _____	Book: _____ Page# _____

## rites / MIRACLES

Name	Level	Name	Level
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

## COMBAT

Weapon/Attack	Damage	Range	Clip	Initiative	Strength	Size

Armor

Rating: \_\_\_\_\_  
Strength: \_\_\_\_\_  
Defense: \_\_\_\_\_  
Speed: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_







# NOSFERATU



## EXPANDED MERITS

ALLIES

---

---

---

RESOURCES

---

---

---

CONTACTS

---

---

---

RETAINER

---

---

---

HERD

---

---

---

STATUS

---

---

---

MENTOR

---

---

---

OTHER( \_\_\_\_\_ )

---

---

---

## POSSESSIONS

GEAR(CARRIED)

---

---

---

---

EQUIPMENT(OWNED)

---

---

---

---

VEHICLES

---

---

---

MISC

---

---

---

## VINCULUM

Bound To

Stage

Bound To

Stage

---

---

---

---

---

---

## HAVEN

LOCATION

DESCRIPTION

---

---

---

---

---

---





# NOSFERATU



## HISTORY

---

---

---

---

---

---

---

---

---

---

## GOALS

---

---

---

## DESCRIPTION

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

R.I.P.: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

## VISUALS

COTERIE CHART

CHARACTER SKETCH

