

# DAMNATION CITY

Site: \_\_\_\_\_

Type: \_\_\_\_\_

Description: \_\_\_\_\_

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Activity: \_\_\_\_\_

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Subject: \_\_\_\_\_

Virtue: \_\_\_\_\_ Vice: \_\_\_\_\_

Concept: \_\_\_\_\_

Conflict: \_\_\_\_\_

Dice Pools: \_\_\_\_\_

Extras: \_\_\_\_\_

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Hostile Encounters: \_\_\_\_\_

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Locations: \_\_\_\_\_

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Traits: \_\_\_\_\_

Size: \_\_\_\_\_ Security: \_\_\_\_\_ Location: \_\_\_\_\_

Status: \_\_\_\_\_ Durability: \_\_\_\_\_ Structure: \_\_\_\_\_

Advantages: \_\_\_\_\_

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Site: \_\_\_\_\_

Type: \_\_\_\_\_

Description: \_\_\_\_\_

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Activity: \_\_\_\_\_

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Subject: \_\_\_\_\_

Virtue: \_\_\_\_\_ Vice: \_\_\_\_\_

Concept: \_\_\_\_\_

Conflict: \_\_\_\_\_

Dice Pools: \_\_\_\_\_

Extras: \_\_\_\_\_

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Hostile Encounters: \_\_\_\_\_

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Locations: \_\_\_\_\_

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Traits: \_\_\_\_\_

Size: \_\_\_\_\_ Security: \_\_\_\_\_ Location: \_\_\_\_\_

Status: \_\_\_\_\_ Durability: \_\_\_\_\_ Structure: \_\_\_\_\_

Advantages: \_\_\_\_\_

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