

Name:  
Shadow Name:  
Player:

Virtue:  
Vice:  
Concept:

Clan Heritage:  
Order:  
Chronicle:

## ATTRIBUTES

power  
finesse  
resistance

Intelligence 00000  
Wits 00000  
Resolve 00000

Strength 00000  
Dexterity 00000  
Stamina 00000

Presence 00000  
Manipulation 00000  
Composure 00000

## SKILLS

### MENTAL

(-3 unskilled)

Academics \_\_\_\_\_ 00000  
Computer \_\_\_\_\_ 00000  
Crafts \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Politics \_\_\_\_\_ 00000  
Science \_\_\_\_\_ 00000

### PHYSICAL

(-1 unskilled)

Athletics \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Drive \_\_\_\_\_ 00000  
Firearms \_\_\_\_\_ 00000  
Larceny \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000  
Weaponry \_\_\_\_\_ 00000

### SOCIAL

(-1 unskilled)

Animal Ken \_\_\_\_\_ 00000  
Empathy \_\_\_\_\_ 00000  
Expression \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Persuasion \_\_\_\_\_ 00000  
Socialize \_\_\_\_\_ 00000  
Streetwise \_\_\_\_\_ 00000  
Subterfuge \_\_\_\_\_ 00000

## OTHER TRAITS

### ARCANA

Death \_\_\_\_\_ 00000  
Fate \_\_\_\_\_ 00000  
Forces \_\_\_\_\_ 00000  
Life \_\_\_\_\_ 00000  
Matter \_\_\_\_\_ 00000  
Mind \_\_\_\_\_ 00000  
Prime \_\_\_\_\_ 00000  
Spirit \_\_\_\_\_ 00000  
Space \_\_\_\_\_ 00000  
Time \_\_\_\_\_ 00000

### DISCIPLINES

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### ASPIRATIONS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### BANES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### HEALTH

0000000000000000  
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### WILLPOWER

0000000000  
□□□□□□□□□□

### GNOSIS

0000000000

### MANA

□□□□□□□□□□  
□□□□□□□□□□

### SOUL

0000000000

### CONDITIONS

Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_  
Beats: □ □ □ □ □  
Experiences: \_\_\_\_\_

## MERITS

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## ROTES

Arcanum	Level	Spell	Creator	Rote Skill
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

## ACTIVE SPELLS

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
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_____	_____
_____	_____
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_____	_____

## PRAXES ATTAINMENTS

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_____	_____
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## NIMBUS

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## COMBAT

Weapon/Attack	Dmg	Range	Clip	Init	Str	Size
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

## MAGICAL TOOLS

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_____
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_____
_____
_____

## EQUIPMENT

Item	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____