

Name:
Shadow Name:
Player:

Virtue:
Vice:
Concept:

Clan Heritage:
Order:
Chronicle:

ATTRIBUTES

power
finesse
resistance

Intelligence 00000
Wits 00000
Resolve 00000

Strength 00000
Dexterity 00000
Stamina 00000

Presence 00000
Manipulation 00000
Composure 00000

SKILLS

MENTAL

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

PHYSICAL

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

SOCIAL

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

ARCANA

Death _____ 00000
Fate _____ 00000
Forces _____ 00000
Life _____ 00000
Matter _____ 00000
Mind _____ 00000
Prime _____ 00000
Spirit _____ 00000
Space _____ 00000
Time _____ 00000

DISCIPLINES

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

ASPIRATIONS

BANES

HEALTH

0000000000000000
□□□□□□□□□□□□□□

WILLPOWER

0000000000
□□□□□□□□□□

GNOSIS

0000000000

MANA

□□□□□□□□□□
□□□□□□□□□□

SOUL

0000000000

CONDITIONS

Size: _____ Speed: _____
Defense: _____ Armor: _____
Initiative Mod: _____
Beats: □ □ □ □ □
Experiences: _____

EXPANDED MERITS

ALLIES

RESOURCES

CONTACTS

RETAINER

HERD

STATUS

MENTOR

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

VEHICLES

MISC

MAGICAL STYLE

PERSISTENT CONDITIONS

SANCTUM

LOCATION

DESCRIPTION



HISTORY

GOALS

DESCRIPTION

Age:	_____	_____
Apparent Age:	_____	_____
Date of Birth:	_____	_____
R.I.P.:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____

VISUALS

COTERIE CHART

CHARACTER SKETCH

