

# CHANGING BREEDS

Name:

Player:

Chronicle:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

### Talents

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
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### Skills

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### Knowledges

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## Advantages

### Backgrounds

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### Gifts

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### Gifts

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### Renown

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### Gnosis

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### Willpower

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### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

### Experience

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No Change

Strength( )\_\_\_ Strength( )\_\_\_ Strength( )\_\_\_ Strength( )\_\_\_  
 Stamina( )\_\_\_ Dexterity( )\_\_\_ Dexterity( )\_\_\_ Dexterity( )\_\_\_  
 Manipulation( )\_\_\_ Stamina( )\_\_\_ Stamina( )\_\_\_ Stamina( )\_\_\_  
 Appearance( )\_\_\_ Manipulation( )\_\_\_ Manipulation( )\_\_\_ Manipulation( )\_\_\_

Difficulty:                      Difficulty:                      Difficulty:                      Difficulty:                      Difficulty:

## Other Traits

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 \_\_\_\_\_ OOOOO  
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## Fetishes

Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_

## Rites

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## Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
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_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	
Body Tackle	Dex + Brawl	7	
Claw	Dex + Brawl	6	
Grapple	Dex + Brawl	6	
Kick	Dex + Brawl	7	
Punch	Dex + Brawl	6	
A=Aggravated Damage		B=Bashing Damage	
Armor: _____			