

ERA

Name:

Player:

Chronicle:

Concept:

Attributes

Physical

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Social

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Mental

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Primal-Urge _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000
 _____ 00000

Skills

Animal-Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 _____ 00000

Knowledges

Academics _____ 00000
 Computer _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Rituals _____ 00000
 Science _____ 00000
 Technology _____ 00000
 _____ 00000

Advantages

Backgrounds

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Gifts

Gifts

Renown

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Gnosis

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Health

Bruised _____ □
 Hurt -1 _____ □
 Injured -1 _____ □
 Wounded -2 _____ □
 Mauled -2 _____ □
 Crippled -5 _____ □
 Incapacitated _____ □

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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Experience

ERA

No
Change

Strength()___ Strength()___ Strength()___ Strength()___
 Stamina()___ Dexterity()___ Dexterity()___ Dexterity()___
 Manipulation()___ Stamina()___ Stamina()___ Stamina()___
 Appearance()___ Manipulation()___ Manipulation()___ Manipulation()___
 Appearance()___

Difficulty: Difficulty: Difficulty: Difficulty: Difficulty:

Other Traits

_____ 00000
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Fetishes

Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____

Rites

Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	
Body Tackle	Dex + Brawl	7	
Claw	Dex + Brawl	6	
Grapple	Dex + Brawl	6	
Kick	Dex + Brawl	7	
Punch	Dex + Brawl	6	

A=Aggravated Damage B=Bashing Damage

Armor: _____