

CHANGING BREEDS

Name:

Player:

Chronicle:

Concept:

Attributes

Physical

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Social

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Mental

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Skills

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
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 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Knowledges

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
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 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Advantages

Backgrounds

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Gifts

Gifts

Renown

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○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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Gnosis

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

Experience

CHANGING BREEDS

No Change

Strength()___ Strength()___ Strength()___ Strength()___
 Stamina()___ Dexterity()___ Dexterity()___ Dexterity()___
 Manipulation()___ Stamina()___ Stamina()___ Stamina()___
 Appearance()___ Manipulation()___ Manipulation()___ Manipulation()___

Difficulty: Difficulty: Difficulty: Difficulty: Difficulty:

Other Traits

_____ OOOOO
 _____ OOOOO
 _____ OOOOO
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 _____ OOOOO
 _____ OOOOO
 _____ OOOOO

Fetishes

Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____
 Item: _____ Level: ___ Gnosis: ___
 Power: _____

Rites

Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	
Body Tackle	Dex + Brawl	7	
Claw	Dex + Brawl	6	
Grapple	Dex + Brawl	6	
Kick	Dex + Brawl	7	
Punch	Dex + Brawl	6	

A=Aggravated Damage B=Bashing Damage

Armor: _____

CHANGING BREEDS

Nature:

Demeanor:

Merits & Flaws

Merit

Type

Cost

Flaw

Type

Bonus

Merit	Type	Cost
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Flaw	Type	Bonus
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Expanded Backgrounds

Possessions

Gear (Carried): _____

Equipment (Owned): _____

Name: _____

Caern Location: _____

Type: _____ Level: _____

Totem: _____

Leader: _____

Details: _____
