

# ERA

Name:

Player:

Chronicle:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Primal-Urge \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Skills

Animal-Ken \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Drive \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Firearms \_\_\_\_\_ 00000  
 Larceny \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Knowledges

Academics \_\_\_\_\_ 00000  
 Computer \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Law \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Rituals \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000  
 Technology \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Gifts

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### Gifts

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### Renown

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### Gnosis

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### Health

Bruised \_\_\_\_\_ □  
 Hurt -1 \_\_\_\_\_ □  
 Injured -1 \_\_\_\_\_ □  
 Wounded -2 \_\_\_\_\_ □  
 Mauled -2 \_\_\_\_\_ □  
 Crippled -5 \_\_\_\_\_ □  
 Incapacitated \_\_\_\_\_ □

### Willpower

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### Experience

# ERA

No  
Change

Strength( )\_\_\_ Strength( )\_\_\_ Strength( )\_\_\_ Strength( )\_\_\_  
 Stamina( )\_\_\_ Dexterity( )\_\_\_ Dexterity( )\_\_\_ Dexterity( )\_\_\_  
 Manipulation( )\_\_\_ Stamina( )\_\_\_ Stamina( )\_\_\_ Stamina( )\_\_\_  
 Appearance( )\_\_\_ Manipulation( )\_\_\_ Manipulation( )\_\_\_ Manipulation( )\_\_\_  
 Appearance( )\_\_\_

Difficulty:                  Difficulty:                  Difficulty:                  Difficulty:                  Difficulty:

## Other Traits

\_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
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 \_\_\_\_\_ OOOOO

## Fetishes

Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_ Gnosis: \_\_\_  
 Power: \_\_\_\_\_

## Rites

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	
Body Tackle	Dex + Brawl	7	
Claw	Dex + Brawl	6	
Grapple	Dex + Brawl	6	
Kick	Dex + Brawl	7	
Punch	Dex + Brawl	6	

A=Aggravated Damage      B=Bashing Damage

Armor: \_\_\_\_\_

# ERA

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Totem

Kinfolk

Resources

Other ( \_\_\_\_\_ )

Other ( \_\_\_\_\_ )

## Possessions

Gear (Carried): \_\_\_\_\_

Name: \_\_\_\_\_

Caern Location: \_\_\_\_\_

Type: \_\_\_\_\_ Level: \_\_\_\_\_

Totem: \_\_\_\_\_

Leader: \_\_\_\_\_

Details: \_\_\_\_\_

Equipment (Owned): \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# ERA

## History

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## Description

Age: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Sex: \_\_\_\_\_

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Height	Weight
_____	_____
_____	_____
_____	_____
_____	_____

Battle Scars: \_\_\_\_\_  
\_\_\_\_\_

Metis Deformity: \_\_\_\_\_  
\_\_\_\_\_

## Visuals

Group Chart

Character Sketch

