

20TH ANNIVERSARY EDITION WEREWOLF THE APOCALYPSE

Name:

Breed:

Pack Name:

Player:

Auspice:

Pack Totem:

Chronicle:

Tribe:

Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Leadership _____ 00000
Primal-Urge _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000
_____ 00000

Skills

Animal-Ken _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000
_____ 00000

Knowledges

Academics _____ 00000
Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Medicine _____ 00000
Occult _____ 00000
Rituals _____ 00000
Science _____ 00000
Technology _____ 00000
_____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Humanity/Path

_____ 0000000000
Bearing: _____ ()

Virtues

Conscience/Conviction _____ 00000
Self-Control/Instinct _____ 00000
Courage _____ 00000

Renown

Glory

0000000000
□□□□□□□□

Honor

0000000000
□□□□□□□□

Wisdom

0000000000
□□□□□□□□

Willpower

0000000000
□□□□□□□□

Rage

0000000000
□□□□□□□□

Gnosis

0000000000
□□□□□□□□

Health

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Rank

Blood Pool

□□□□□□□□
□□□□□□□□

Experience

Overdosing?

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Homid
Glabro
Crinos
Hispo
Lupus

No Change Difficulty: 6	Strength(+2) _____ Stamina(+2) _____ Manipulation(-2) _____ Appearance(-1) _____ Difficulty: 7	Strength(+4) _____ Dexterity(+1) _____ Stamina(+3) _____ Manipulation(-3) _____ Appearance 0 Difficulty: 6 INCITE DELIRIUM IN HUMANS	Strength(+3) _____ Dexterity(+2) _____ Stamina(+3) _____ Manipulation(-3) _____ +1 Die to Bite Damage Difficulty: 7	Strength(+1) _____ Dexterity(+2) _____ Stamina(+2) _____ Manipulation(-3) _____ -2 Perception Diff. Difficulty: 6
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Disciplines

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

Gifts

Fetishes

Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		

Rites

Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 2/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor: _____

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Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Expanded Backgrounds

Allies

Ancestors

Contacts

Kinfolk

Other (_____)

Mentor

Pure Breed

Pack Totem

Resources

Other (_____)

Possessions

Gear (Carried): _____

Equipment (Owned): _____

Sept

Name: _____
Caern Location: _____
Type: _____ *Level:* _____
Totem: _____
Leader: _____
Details: _____

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History

Description

Age: _____
 Hair: _____
 Eyes: _____
 Race: _____
 Nationality: _____
 Sex: _____

	Height	Weight
Homid:	_____	_____
Glabro:	_____	_____
Crinos:	_____	_____
Hispo:	_____	_____
Lupus:	_____	_____

Battle Scars: _____

 Metis Deformity: _____

Visuals

Pack Chart

Character Sketch

