

WHITE HOWLERS

Name:

Breed:

Pack Name:

Player:

Auspice:

Pack Totem:

Chronicle:

Camp:

Concept:

Attributes

Physical

Social

Mental

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Primal-Urge _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000
 _____ 00000

Animal-Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 _____ 00000

Academics _____ 00000
 Computer _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Rituals _____ 00000
 Science _____ 00000
 Technology _____ 00000
 _____ 00000

Advantages

Backgrounds

Gifts

Gifts

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Renown

Rage

Health

Glory

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

Bruised _____ □

Honor

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

Gnosis

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

Hurt -1 _____ □

Wisdom

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □ □ □

Injured -1 _____ □

Rank

Willpower

Experience

Wounded -2 _____ □

Mauled -2 _____ □

Crippled -5 _____ □

Incapacitated _____ □

WHITE HOWLERS

Homid
Glabro
Crinos
Hispo
Lupus

| | | | | |
|---------------|---|--|---|---|
| No Change | Strength(+2) _____ Stamina(+2) _____ Manipulation(-2) _____ Appearance(-1) _____ | Strength(+4) _____ Dexterity(+1) _____ Stamina(+3) _____ Manipulation(-3) _____ Appearance 0 | Strength(+3) _____ Dexterity(+2) _____ Stamina(+3) _____ Manipulation(-3) _____ +1 Die to Bite Damage | Strength(+1) _____ Dexterity(+2) _____ Stamina(+2) _____ Manipulation(-3) _____ -2 Perception Diff. |
| Difficulty: 6 | Difficulty: 7 | Difficulty: 6 | Difficulty: 7 | Difficulty: 6 |

INCITE DELIRIUM
IN HUMANS

Other Traits

_____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO

Gifts

Fetishes

Item: _____ Level: _____ Gnosis: _____
 Power: _____
 Item: _____ Level: _____ Gnosis: _____
 Power: _____
 Item: _____ Level: _____ Gnosis: _____
 Power: _____
 Item: _____ Level: _____ Gnosis: _____
 Power: _____
 Item: _____ Level: _____ Gnosis: _____
 Power: _____
 Item: _____ Level: _____ Gnosis: _____
 Power: _____

Rites

Combat

| Weapon/Attack | Roll | Diff. | Damage | Range | Rate | Clip |
|---------------|-------|-------|--------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |

Brawling Chart

| Maneuver | Roll | Diff | Damage |
|-------------|-------------|------|----------------|
| Bite | Dex + Brawl | 5 | Strength + 1/A |
| Body Tackle | Dex + Brawl | 7 | Special/B |
| Claw | Dex + Brawl | 6 | Strength + 2/A |
| Grapple | Dex + Brawl | 6 | Strength/B |
| Kick | Dex + Brawl | 7 | Strength + 1/B |
| Punch | Dex + Brawl | 6 | Strength/B |

A=Aggravated Damage B=Bashing Damage
 Armor: _____

WHITE HOWLERS

Nature:

Demeanor:

Merits & Flaws

| Merit | Type | Cost | Flaw | Type | Bonus |
|-------|-------|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |

Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Pack Totem

Kinfolk

Resources

Other (_____)

Other (_____)

Possessions

Sept

Gear (Carried): _____

Name: _____

Caern Location: _____

Type: _____ Level: _____

Totem: _____

Leader: _____

Details: _____

Equipment (Owned): _____
